APPENDIX - BR

MADURAI KAMARAJ UNIVERSITY

(University with Potential for Excellence)

B.Sc. Computer Science

(Digital Forensic Science and Cyber Security)

(Semester Pattern)

CHOICE BASED CREDIT SYSTEM REVISED SYLLABUS (With effect from 2023-24)

SCHEME OFF EXAMINATIONS, REGULATIONS AND SYLLABUS

1. Course objectives:

- To prepare the students to manage the software components in a computer independently and to be a Programmer.
- To motivate the students to take up higher studies in Computer Science and other streams.

2. Eligibility for Admission:

A candidate should have studied +2 level Mathematics as one of the subjects in the 10 +2 stream.

3. Duration of the Course:

The students shall undergo the prescribed course of study for a period of not less than three academic years (Six semesters).

4. **Medium of Instruction:** English.

5. Eligibility for the Degree:

- A Candidate shall be eligible for the award of the degree on completion of the prescribed course of study and passing all the prescribed external examinations.
- Attendance progress, internal examinations, conduct certificate from the Head of the Institution shall be required for taking the external examination.
- The passing minimum and the ranking are as per the existing rule of the Choice Based Credit System for the affiliated college of the University.

6. Consolidated Semester wise and Component wise Credit distribution

Parts	Sem I	Sem II	Sem III	Sem IV	Sem V	Sem VI	Total
							Credits
Part I	3	3	3	3	-	-	12
Part II	3	3	3	3	-	-	12
Part III	13	13	13	13	22	18	92
Part IV	4	4	3	6	4	2	23
Part V	-	-	-	-	-	1	1
Total	23	23	22	25	26	21	140

*Part I. II , and Part III components will be separately taken into account for CGPA calculation and classification for the under graduate programme and the other components. IV, V has to be completed during the duration of the programme as per the norms, to be eligible for obtaining the UG degree

	MethodsofEvaluation							
	ContinuousInternalAssessmentTest							
Internal	Assignments	25 Marks						
Evaluation	Seminars							
	AttendanceandClassParticipation							
External Evaluation	EndSemesterExamination	75 Marks						
	Total	100 Marks						
	MethodsofAssessment							
Recall(K1)	Simpledefinitions, MCQ, Recallsteps, Concept definitions							
Understand/Co	MCQ,True/False,Shortessays,Conceptexplanations,Short	MCQ,True/False,Shortessays,Conceptexplanations,Shortsummaryor						
mprehend(K2)	Overview							
Application (K3)	Suggestidea/conceptwithexamples,Suggestformulae, Sol- Observe,Explain	veproblems,						
Analyze(K4)	Problem-solvingquestions, Finishaprocedure in many steps	,Differentiate						
	betweenvariousideas, Mapknowledge							
Evaluate(K5)	Longer essay/Evaluationessay, Critique or justify with prosa	nndcons						
Create(K6)	Checkknowledgeinspecificoroffbeatsituations, Discussion Presentations	n,Debatingor						

1. Introduction

B.Sc. Computer Science (Digital Forensic Science and Cyber Security)

Education is the key to development of any society. Role of higher education is crucial for securing right kind of employment and also to pursue further studies in best available world class institutes elsewhere within and outside India. Quality education in general and higher education in particular deserves high priority to enable the young and future generation of students to acquire skill, training and knowledge in order to enhance their thinking, creativity, comprehension and application abilities and prepare them to compete, succeed and excel globally. Learning Outcomes-based Curriculum Framework (LOCF) which makes it student-centric, interactive and outcome-oriented with well-defined aims, objectives and goals to achieve. LOCF also aims at ensuring uniform education standard and content delivery across the state which will help the students to ensure similar quality of education irrespective of the institute and location.

Computer Science is the study of quantity, structure, space and change, focusing on problem solving, application development with wider scope of application in science, engineering, technology, social sciences etc. throughout the world in last couple of decades and it has carved out a space for itself like any other disciplines of basic science and engineering. Computer science is a discipline that spans theory and practice and it requires thinking both in abstract terms and in concrete terms. Nowadays, practically everyone is a computer user, and many people are even computer programmers. Computer Science can be seen on a higher level, as a science of problem solving and problem solving requires precision, creativity, and careful reasoning. The ever-evolving discipline of computer science also has strong connections to other disciplines. Many problems in science, engineering, health care, business, and other areas can be solved effectively with computers, but finding a solution requires both computer science expertise and knowledge of the particular application domain. Computer science has a wide range of specialties. These include Computer Architecture, Software Systems, Graphics, Artificial Intelligence, Computational Science, and Software Engineering. Drawing from a common core of computer science knowledge, each specialty area focuses on specific challenges. Computer Science is practiced by mathematicians, scientists and engineers. Mathematics, the origins of Computer Science, provides reason and logic. Science provides the methodology for learning and refinement. Engineering provides the techniques for building hardware and software.

Programme Outcome, Programme Specific Outcome and Course Outcome

Computer Science is the study of quantity, structure, space and change, focusing on problem solving, application development with wider scope of application in science, engineering, technology, social sciences etc. The key core areas of study in Mathematics include Algebra, Analysis (Real & Complex), Differential Equations, Geometry, and Mechanics. The

Students completing this programme will be able to present Software application clearly and precisely, make abstract ideas precise by formulating them in the Computer languages. Completion of this programme will also enable the learners to join teaching profession, enhance their employability for government jobs, jobs in software industry, banking, insurance and investment sectors, data analyst jobs and jobs in various other public and private enterprises.

2. Programme Outcomes (PO) of B.Sc.degree programme in Computer Science(Digital Forensic Science and Cyber Security)

- Scientific aptitude will be developed in Studentswill acquire basic Practical skills & Technical knowledge along with domain knowledge of different subjects in the Computer Science & humanities stream.
- > Students will become employable; Students will be eligible for career opportunities in education field, Industry, or will be able to opt for entrepreneurship.
- ➤ Students will possess basic subject knowledge required for higher studies, professional and applied courses.
- > Students will be aware of and able to develop solution oriented approach towards various Social and Environmental issues.
- Ability to acquire in-depth knowledge of several branches of Computer Science and aligned areas. This Programme helps learners in building a solid foundation for higher studies in Computer Science and applications.
- ➤ The skills and knowledge gained leads to proficiency in analytical reasoning, which can be utilized in modelling and solving real life problems.
- ➤ Utilize computer programming skills to solve theoretical and applied problems by critical understanding, analysis and synthesis.
- To recognize patterns and to identify essential and relevant aspects of problems.
- ➤ Ability to share ideas and insights while seeking and benefitting from knowledge and insight of others.
- ➤ Mould the students into responsible citizens in a rapidly changing interdependent society.

The above expectations generally can be pooled into 6 broad categories and can be modified according to institutional requirements:

PO1: Knowledge

PO2: Problem Analysis

PO3: Design / Development of Solutions

PO4: Conduct investigations of complex problems

PO5: Modern tool usage

PO6: Applying to society

3. Programme Specific Outcomes of B.Sc. Degree Programme in Computer Science(Digital Forensic Science and Cyber Security)

PSO1: Think in a critical and logical based manner

PSO2: Familiarize the students with suitable software tools of computer science and industrial applications to handle issues and solve problems in mathematics or statistics and realtime application related sciences.

PSO3: Know when there is a need for information, to be able to identify, locate, evaluate.

and effectively use that information for the issue or problem at hand.

PSO4: Understand, formulate, develop programming model with logical approaches to a

Address issues arising in social science, business and other contexts.

PSO5: Acquire good knowledge and understanding to solve specific theoretical and applied

problems in advanced areas of Computer science and Industrial statistics.

PO6: Provide students/learners sufficient knowledge and skills enabling them to undertake

further studies in Computer Science or Applications or Information Technology and its allied areas on multiple disciplines linked with Computer Science.

PO7: Equip with Computer science technical ability, problem solving skills, creative talent

and power of communication necessary for various forms of employment.

PO8: Develop a range of generic skills helpful in employment, internships& societal activities.

PO9: Get adequate exposure to global and local concerns that provides platform for further

exploration into multi-dimensional aspects of Computing sciences.

Mapping of Course Learning Outcomes (CLOs) with Programme Outcomes (POs) and Programme Specific Outcomes (PSOs) can be carried out accordingly, assigning the appropriate level in the grids: (put tick mark in each row)

	POs					PSOs				
	1	2	3	4	5	6		1	2	•••
CLO1										
CLO2										
CLO3										
CLO4										
CLO5										
CLO6										
•••										

4. Highlights of the Revamped Curriculum

- ➤ Student-centric, meeting the demands of industry & society, incorporating industrial components, hands-on training, skill enhancement modules, industrial project, project with viva-voce, exposure to entrepreneurial skills, training for competitive examinations, sustaining the quality of the core components and incorporating application oriented content wherever required.
- ➤ The Core subjects include latest developments in the education and scientific front, advanced programming packages allied with the discipline topics, practical training, devising mathematical models and algorithms for providing solutions to industry / real life situations. The curriculum also facilitates peer learning with advanced mathematical topics in the final semester, catering to the needs of stakeholders with research aptitude.
- The General Studies and Computer Science based problem solving skills are included as mandatory components in the 'Training for Competitive Examinations' course at the final semester, a first of its kind.

- The curriculum is designed so as to strengthen the Industry-Academia interface and provide more job opportunities for the students.
- ➤ The Industrial Statistics course is newly introduced in the fourth semester, to expose the students to real life problems and train the students on designing a mathematical model to provide solutions to the industrial problems.
- ➤ The Internship during the second year vacation will help the students gain valuable work experience that connects classroom knowledge to real world experience and to narrow down and focus on the career path.
- ➤ Project with viva-voce component in the fifth semester enables the student, application of conceptual knowledge to practical situations. The state of art technologies in conducting a Explain in a scientific and systematic way and arriving at a precise solution is ensured. Such innovative provisions of the industrial training, project and internships will give students an edge over the counterparts in the job market.
- ➤ State-of Art techniques from the streams of multi-disciplinary, cross disciplinary and inter disciplinary nature are incorporated as Elective courses, covering conventional topics to the latest −Python Programming, Computer Networks, Computer Forensics and Investigation, Cryptography, Cyber security, Information Security etc..

5. Value additions in the Revamped Curriculum:

Semester	Newly introduced	Outcome / Benefits
I, II, III, IV	Foundation Course To ease the transition of learning from higher secondary to higher education, providing an overview of the pedagogy of learning abstract Mathematics and simulating mathematical concepts to real world. Skill Enhancement papers (Discipline centric / Generic / Entrepreneurial)	 Instil confidence among students Create interest for the subject Industry ready graduates Skilled human resource Students are equipped with essential skills to make them employable Training on Computing / Computational skills enable the students gain knowledge and exposure on latest computational aspects Data analytical skills will enable students gain internships, apprenticeships, field work involving data collection, compilation, analysis etc. Entrepreneurial skill training will provide an opportunity for independent livelihood Generates self – employment Create small scale entrepreneurs Training to girls leads to women empowerment Discipline centric skill will improve the Technical knowhow of solving real life problems using ICT
III, IV, V & VI	Elective papers- An open choice of topics categorized under Generic and Discipline Centric	 Strengthening the domain knowledge Introducing the stakeholders to the State-of Art techniques from the streams of multi-disciplinary, cross disciplinary and inter disciplinary nature Students are exposed to Latest topics on Computer Science / IT, that require strong mathematical background Emerging topics in higher education / industry / communication network / health sector etc. are introduced with hands-on-training, facilitates designing of mathematical models in the respective

			sectors
IV	Industrial Statistics	•	Exposure to industry moulds students into solution providers
			Generates Industry ready graduates Employment opportunities enhanced
II year Vacation activity	Internship / Industrial Training	•	Practical training at the Industry/ Banking Sector / Private/ Public sector organizations / Educational institutions, enable the students gain professional experience and also become responsible citizens.
V Semester	Project with Viva – voce	•	Self-learning is enhanced Application of the concept to real situation is conceived resulting in tangible outcome
VI Semester	Introduction of Professional Competency component	•	Curriculum design accommodates all category of learners; 'Mathematics for Advanced Explain' component will comprise of advanced topics in Mathematics and allied fields, for those in the peer group / aspiring researchers; 'Training for Competitive Examinations' –caters to the needs of the aspirants towards most sought - after services of the nation viz, UPSC, CDS, NDA, Banking Services, CAT, TNPSC group services, etc.
Extra Credits: For Advanced Learners / Honors degree		•	To cater to the needs of peer learners / research aspirants

Skills acquired from	Knowledge, Problem Solving, Analytical ability, Professional
the Courses	Competency, Professional Communication and Transferrable Skill

Credit Distribution for UG Programmes

Sem I	Credit	H	Sem II	Credit	H	Sem III	Credit	H	Sem IV	Credit	H	Sem V	Credit	H	Sem VI	Credit	Н
Part 1. Language – Tamil	3	6	Part1. Language – Tamil	3	6	Part1. Language – Tamil	3	6	Part1. Language – Tamil	3	6	5.1 Core Course – \CC IX	4	5	6.1 Core Course – CC XIII	4	6
Part.2 English	3	6	Part2 English	3	6	Part2 English	3	6	Part2 English	3	6	5.2 Core Course – CC X	4	5	6.2 Core Course – CC XIV	4	6
1.3 Core Course – CC I	5	5	23 Core Course – CC III	5	5	3.3 Core Course – CC V	5	5	4.3 Core Course – CC VII Core Industry Module	5	5	5. 3.Core Course CC -XI	4	5	6.3 Core Course – CC XV	4	6
1.4 Core Course – CC II	5	5	2.4 Core Course – CC	5	5	3.4 Core Course – CC VI	5	5	4.4 Core Course – CC VIII	5	5	5. 4.Core Course –/ Project with viva- voce CC -XII	4	5	6.4 Elective -VII Generic/ Discipline Specific	3	5
1.5 Elective I Generic/ Discipline Specific	3	4	2.5 Elective II Generic/ Discipline Specific	3	4	3.5 Elective III Generic/ Discipline Specific	3	4	4.5 Elective IV Generic/ Discipline Specific	3	3	5.5 Elective V Generic/ Discipline Specific	3	4	6.5 Elective VIII Generic/ Discipline Specific	3	5
1.6 Skill Enhancement Course SEC-1	2	2	2.6 Skill Enhancement Course SEC-2	2	2	3.6 Skill Enhancement Course SEC-4, (Entrepreneurial Skill)	1	1	4.6 Skill Enhancement Course SEC-6	2	2	5.6 Elective VI Generic/ Discipline Specific	3	4	6.6 Extension Activity	1	-
1.7 Skill Enhancement -(Foundation Course)	2	2	2.7 Skill Enhancement Course –SEC-3	2	2	3.7 Skill Enhancement Course SEC-5	2	2	4.7 Skill Enhancement Course SEC-7	2	2	5.7 Value Education	2	2	6.7 Professional Competency Skill	2	2
						3.8 E.V.S.	-	1	4.8 E.V.S	2	1	5.8 Summer Internship /Industrial Training	2				
	23	30		23	30		22	30		25	30		26	30		21	30

Total – 140 Credits

$\textbf{B.Sc. Computer Science}(\textbf{Digital Forensic Science and Cyber Security}) \ \textbf{Curriculum}$

First Year Semester-I

Part	List of Courses	Credit	Hours per week (L/T/P)	Internal Marks	External Marks
Part-I	Language	3	6	25	75
Part-II	English	3	6	25	75
Part-III	CC1 - C Programming	5	5	25	75
	CC2 - Practical : C Programming Lab	5	5	25	75
	Elective Course 1 (Generic / Discipline Specific) – Discrete Mathematical Structures	3	4	25	75
Part-IV	Skill Enhancement Course- SEC-1 (Non Major Elective)- Office Automation	2	2	25	75
	Foundation Course FC - Problem Solving Techniques	2	2	25	75
		23	30		

Semester-II

Part	List of Courses	Credit	Hours per	Internal	External
			week(L/T/P)	Marks	Marks
Part-I	Language	3	6	25	75
Part-II	English	3	6	25	75
Part-III	CC3 – Data Structures and	5	5	25	75
	Algorithms				
	CC4 - Practical: Data Structures	5	5	25	75
	and Algorithms Lab with C/C++				
	Elective Course 2 (Generic /	3	4	25	75
	Discipline Specific) – Numerical				
	Methods				
Part-IV	Skill Enhancement Course- SEC-	2	2	25	75
	2 (Non Major Elective) -				
	Quantitative Aptitude				
	Skill Enhancement Course –	2	2	25	75
	SEC-3 (Discipline / Subject				
	Specific) – Advanced Excel Lab				
		23	30		

Second Year - Semester-III

Part	List of Courses	Credit	Hours per week(L/T/P)	Internal Marks	External Marks
Part-I	Language	3	6	25	75
Part-II	English	3	6	25	75
Part-III	CC5- Python Programming	5	5	25	75
	CC6 – Python Programming	5	5	25	75
	Lab				
	Elective Course 3 (Generic /	3	4	25	75
	Discipline Specific) - EC3 –				
	Probability and Statistics				
Part-IV	Skill Enhancement Course -	1	1	25	75
	SEC-4 (Entrepreneurial Based)				
	– Practical - PHP				
	Programming Lab				
	Skill Enhancement Course -	2	2	25	75
	SEC-5 (Discipline Specific/				
	Generic) – Digital Computer				
	Fundamentals				
	Environmental Studies	-	1	-	-
		22	30		

Semester-IV

Part	List of Courses	Credit	Hours per week (L/T/P)	Internal Marks	External Marks
Part-I	Language	3	6	25	75
Part-II	English	3	6	25	75
Part-III	CC7 - Industry Module –Java	5	5	25	75
	Programming				
	CC8 - Practical: Java Programming	5	5	25	75
	Lab				
	Elective Course - EC4 (Generic /	3	3	25	75
	Discipline Specific) – Resource				
	Management Techniques				
Part-IV	Skill Enhancement Course – SEC-6 -	2	2	25	75
	Ethical Hacking Fundamentals				
	Skill Enhancement Course - SEC-7 -	2	2	25	75
	Ethical Hacking Fundamentals Lab				
	Environmental science	2	1	25	75
		25	30		

Third Year Semester-V

Part	List of Courses	Credit	Hours per week (L/T/P)	Internal Marks	External Marks
Part-III	CC9 – Software Engineering	4	5	25	75
	CC10 - Database Management Systems	4	5	25	75
	CC11 - Practical: Database Management	4	5	25	75
	Systems Lab				
	Elective Course – EC5 (Generic /	3	4	25	75
	Discipline Specific) –				
	OperatingSystems				
	Elective Course – EC6 (Generic /	3	4	25	75
	Discipline Specific) – Information				
	Security				
	CC12 - Core /Project with Viva voce	4	5	25	75
Part-IV	Value Education	2	2	25	75
	Internship / Industrial Training	2	-	-	-
	(Summer vacation at the end of IV				
	semester activity)				
	TOTAL	26	30		

Semester-VI

Part	List of Courses	Credit	Hours per week (L/T/P)	Internal Marks	External Marks
Part-III	CC13 – Computer Networks	4	6	25	75
	CC14 - Computer Forensics and Investigation	4	6	25	75
	CC15 - Practical: Computer Forensics and Investigation Lab	4	6	25	75
	Elective Course – EC7 (Generic / Discipline Specific) – Cryptography	3	5	25	75
	Elective Course – EC8 (Generic / Discipline Specific) – Cyber security	3	5	25	75
Part-IV	Professional Competency Skill Enhancement Course SEC8 - Quantitative Aptitude	2	2	25	75
Part -V	Extension Activity	1	0	-	-
	TOTAL	21	30		

Total Credits: 140

SYLLABUS

First Year (Semester – I)

CourseCode: CC1	C PROGRAMMING		Credits: 5	
LectureHours:(L) perweek: 5	TutorialHours: (T)perweek	LabPractice Hours: (P)perweek		Total:(L+T+P) perweek: 5
CourseCategory: CC1	Year&Semester: I Year I Admissi Semester 2024		sionYear:2023-	
Pre-requisite	Basic knowledge in C language			

LearningObjectives:

- To gain knowledge in C language.
- To inculcate fundamental programming skills.

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Remember the program structure of C with its syntax and semantics

CO2:Understand the programming principles in C (data types, operators, branching and looping, arrays, functions, structures, pointers and files)

CO3:Apply the programming principles learnt in real-time problems

CO4: Analyze the various methods of solving a problem and choose the best method

CO5: Code, debug and test the programs with appropriate test cases

Recap: (not for examination) Motivation/previous lecture/relevant portions required for the course) [This is done during 2 Tutorial hours)

Units	Contents	RequiredHours
	Overview of C: Importance of C, sample C program, C	
	program structure, executing C program. Constants,	
	Variables, and Data Types: Character set, C tokens,	
	keywords and identifiers, constants, variables, data types,	
	declaration of variables, Assigning values to variables	
	Assignment statement, declaring a variable as constant, as	
I	volatile.	15
	Operators and Expression: Arithmetic, Relational, logical,	
	assignment, increment, decrement, conditional, bitwise and	
	special operators, arithmetic expressions, operator	
	precedence, type conversions, mathematical functions	
	Managing Input and Output Operators: Reading and writing a	
	character, formatted input, formatted output.	

II	Decision Making and Branching: Decision making with If, simple IF, IF ELSE, nested IF ELSE, ELSE IF ladder, switch, GOTO statement. Decision Making and Looping: While, Do-While, For, Jumps in loops.	
III	Arrays: Declaration and accessing of one & two-dimensional arrays, initializing two-dimensional arrays, multidimensional arrays. Functions: The form of C functions, Return values and types, calling a function, categories of functions, Nested functions, Recursion, functions with arrays, call by value, call by reference, storage classes-character arrays and string functions.	15
IV	Structures and Unions: Defining, giving values to members, initialization and comparison of structure variables, arrays of structure, arrays within structures, structures within structures, structures and functions, unions. Preprocessors: Macro substitution, file inclusion.	
V	Pointers: definition, declaring and initializing pointers, accessing a variable through address and through pointer, pointer expressions, pointer increments and scale factor, pointers and arrays, pointers and functions, pointers and structures. File Management in C: Opening, closing and I/O operations on files, random access to files, command line arguments.	15

ExtendedPro fessionalCo mponent(isa	Questionsrelatedtotheabovetopics,fromvariouscompetitivee xaminationsUPSC/TRB/NET/UGC-CSIR/GATE/TNPSC/otherstobesolved(Tob	
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Skillsacquire dfrom the course	Knowledge, Problem Solving, Analytical ability, Professional Competency, Professional Communication and Transferrable Skill	

• RecommendedTexts

1. E. Balagurusamy, Programming in ANSI C, Fifth Edition, Tata McGraw-Hill, 2010.

ReferenceBooks

- Byron Gottfried, Schaum's Outline Programming with C, Fourth Edition, Tata McGraw-Hill, 2018.
- 2. Kernighan and Ritchie, The C Programming Language, Second Edition, Prentice Hall, 1998.
- **3.** YashavantKanetkar, Let Us C, Eighteenth Edition, BPB Publications, 2021
- **Webresources:** Web resources from NDL Library, E-content from open-source libraries

CourseCode: CC2	C PROGRA	C PROGRAMMING LAB		Credits: 5
LectureHours:(L)	TutorialHours:	TutorialHours: LabPractice		Total:(L+T+P)
perweek	(T)perweek	Hours: (P)perweek:		perweek: 5
CourseCategory: CC2			Admis 2024	ssionYear:2023-
Pre-requisite	Basic knowledge of programming skills			

LearningObjectives:

- To implement programming skills using C
- To impart knowledge and provide efficient solutions for real time problems using C language

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Remember and understand how to write programs using the basic syntax and semantics in C **CO2:**Apply the concepts of functions, macros, arrays, structures, pointers and files in programs to solve problems

CO3: Analyze and understand programs written in C language

CO4: Evaluate the program execution flow with test cases and apply debugging

CO5: Design algorithms and write programs in C language for the given problems

Recap:(notforexamination)Motivation/previouslecture/relevantportionsrequiredforthe course)[Thisisdoneduring2Tutorialhours)

Contents	RequiredHours
Variables, Data types, Constants and Operators	
1. Evaluation of expression ex: ((x+y) ^2 * (x+z))/w	
 Temperature conversion problem (Fahrenheit to Celsius) 	
3. Program to convert days to months and days (Ex: 364 days = 12 months and 4 days)	75
4. Solution of quadratic equation	
5. Salesman salary (Given: Basic Salary, Bonus for every item sold, commission on the total monthly sales)	
	 Variables, Data types, Constants and Operators Evaluation of expression ex: ((x+y) ^2 * (x+z))/w Temperature conversion problem (Fahrenheit to Celsius) Program to convert days to months and days (Ex: 364 days = 12 months and 4 days) Solution of quadratic equation Salesman salary (Given: Basic Salary, Bonus for every item sold, commission on the total monthly

	Decision making Statements
	6. Maximum of three numbers
	7. Calculate Square root of five numbers (using goto
	statement)
II	8. Pay-Bill Calculation for different levels of employee (Switch statement)
	9. Fibonacci series
	10.Floyds Triangle
	11.Pascal's Triangle
	Arrays, Functions and Strings
	12. Prime numbers in an array
	13. Sorting data (Ascending and Descending)
	14. Matrix Addition and Subtraction
Ш	15. Matrix Multiplication
	16.Function with no arguments and no return values
	17. Function that convert lower case letters to upper case
	18. Factorial using recursion.
	19. Perform String Operations using Switch Case.
	Structures and Macros
IV	20. Structure that describes a Hotel (name, address, grade,
	avg room rent, number of rooms)

	Parform some operations (list of hotels of a given grade
	Perform some operations (list of hotels of a given grade
	etc.)
	21. Using Pointers in Structures.
	22. Cricket team details using Union.
	23. Write a macro that calculates the max and min of two
	numbers
	24.Nested macro to calculate Cube of a number.
	Pointers and Files
	25. Evaluation of Pointer expressions
	26. Function to exchange two pointer values
	27. Creation, insertion and deletion in a linked list
V	28. Program to read a file and print the data.
	29. Program to receive a file name and a line of
	text as command line arguments and write the
	text to the file
	30. Program to copy the content of one file to
	another file.
ExtendedPro	Questionsrelatedtotheabovetopics,fromvariouscompetitivee
fessionalCo mponent(isa	xaminationsUPSC/TRB/NET/UGC– CSIR/GATE/TNPSC/otherstobesolved(Tob
partofinterna	ediscussedduringtheTutorialhour)
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paper)		
Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transferrable	
course	Skill	

RecommendedTexts

 E. Balagurusamy, Programming in ANSI C, Fifth Edition, Tata McGraw-Hill, 2010.

ReferenceBooks

- Byron Gottfried, Schaum's Outline Programming with C, Fourth Edition, Tata McGraw-Hill, 2018.
- 2. Kernighan and Ritchie, The C Programming Language, Second Edition, Prentice Hall, 1998.
- 3. YashavantKanetkar, Let Us C, Eighteenth Edition, BPB Publications, 2021
- **Webresources:** Web resources from NDL Library, E-content from open-source libraries

CourseCode: EC-1	DISCRETE MATHEMATICAL		Credits: 3	
	STRUCTURES			
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)	
perweek: 4	(T)perweek	perweek Hours: (P)perweek		perweek: 4
CourseCategory:EC-1	Year&Semester: II Year III Admiss		ssionYear: 2023-	
	Semester 2024			
Pre-requisite	Basic Knowledge on probability and mathematical logic			

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

To understand the mathematical concepts like set theory, logics, number theory, combinatory and relations.

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:To gain knowledge on set theory

CO2:Able to understand different mathematical logics and functions

CO3:To get an idea on Permutations and Combinations

CO4: Understanding the different form of number theory

CO5: Able to understand Relations and its applications

Recap: (not for examination) Motivation/previous lecture/relevant portions required for the course) [This is done during 2 Tutorial hours)

Units	Contents	RequiredHours
I	SET THEORY	12
	Introduction- set and Its Element - Set Description	
	(Roster, Set Builder and cardinal number method)	
	Types of Sets- Set Operations and Laws of set Theory.	
	Partition of sets. Minsets-Countable and un Countable	
	set. Algebra of sets andDuality	
II	MATHEMATICAL LOGIC	12
	Basic Logic and Proof, logical operations - Logic	
	Propositional equivalence, Predicates and Quantities,	
	Tautology-Contradiction-Methods of proofs(Direct and	
	Indirect)- Function- Definition-Notation- Types of	
	Function- Composition of Functions-	
III	NUMBER THEORY	12
	The Integers and Division, Integers and	
	Algorithms,(Multiplication, Addition and Division	
	-Sequences and Summations, Recursive algorithms,	

	Program correctness	
IV	COMBINATORICS:	12
	The basics of counting, the pigeonhole principle,	
	Permutations and Combinations, Binomial coefficients,	
	Generalized permutations and combinations	
V	RELATIONS	12
	Relations – Relations and their properties, Representing	
	Relations, Closures of relations, Equivalence relations,	
	Partial orderings-Recurrence Relations Binary Relations.	
ExtendedPro	Questionsrelatedtotheabovetopics, from various competitivee	
fessionalCo	xaminationsUPSC/TRB/NET/UGC-	
mponent(isa	CSIR/GATE/TNPSC/otherstobesolved(Tob	
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transferrable	
course	Skill	

RecommendedTexts

- 1. Rosen K.H. Discrete Mathematics and its Applications, 5th edition, Tata McGraw Hills, 2003.
- 2. J.K Sharma "DISCRETE MATHEMATICS" 3 rd Edition Macmillan Reprint2011

• ReferenceBooks

- 1. Johnson Baugh R, and Carman R, Discrete mathematics, 5th edition, Person Education, 2003.
- 2. Kolman B, Busoy R.C, and Ross S.C, Discrete Mathematical Structures, 5th edition, Pretitice Hall, 2004.
- 3. Mott J.L, Kandel A, and Bake T.P, Discrete Mathematics for Computer Scientists & Mathematicians, 2nd edition, Prentice-Hall of India,2002.
 - **Webresources:** Web resources from NDL Library, E-content from open-source libraries

CourseCode: SEC-1	Office Automation		Credits: 2
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)
perweek: 2	(T)perweek Hours: (P)perweek		perweek: 2
CourseCategory: SEC-1	Year&Semester: I Year I Admissi		sionYear: 2023-
	Semester 2024		
Pre-requisite	Basic skills in Computer operations		

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

• The major objective in introducing the Computer Skills course is to impart

training forstudents in Microsoft Office which has different components like MS Word, MS Excel and Powerpoint.

- The course is highly practice oriented rather than regular class room teaching.
- Toacquireknowledgeoneditor, spreadsheet and presentations of tware.

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1: Understand the basics of computer systems and its components.

CO2:Understand and applythebasicconceptsofawordprocessingpackage.

CO3:Understandand applythebasicconceptsofelectronicspreadsheetsoftware.

CO4: Understandandapplythebasicconceptsofdatabasemanagementsystem.

CO5: UnderstandandcreateapresentationusingPowerPointtool.

Recap:(notforexamination)Motivation/previouslecture/relevantportionsrequiredforthe course)[Thisisdoneduring2Tutorialhours)

Units	Contents	RequiredHours
I	Introductory concepts: Memory unit— CPU-Input	6
	Devices: Key board, Mouse and	
	Scanner.Outputdevices:Monitor,Printer.Introductionto	
	Operatingsystems&itsfeatures:DOS- UNIX-	
	Windows. IntroductiontoProgrammingLanguages.	
II	Word Processing: Open, Save and close word	6
	document; Editing text - tools, formatting,	
	bullets;SpellChecker - Document formatting -	
	Paragraph alignment, indentation, headers and	
	footers,numbering;printing-Preview,options,merge.	
III	Spreadsheets:Excel-	6
	opening,enteringtextanddata,formatting,navigating;For	
	mulas-entering,handlingand copying;Charts-	
	creating,formatting and	
	printing, analysistables, preparation of financial statement	
	s,introductiontodataanalytics.	

IV	Database Concepts: The concept of data base	6	
	management system; Data field, records, and		
	files, Sorting and indexing data; Searching records.		
	Designing queries, and reports; Linking of datafiles;		
	Understanding Programming environment in DBMS;		
	Developing menu drive		
	applicationsinquerylanguage(MS-Access).		
V	Power point: Introduction to Power point - Features –	6	
	Understanding slide typecasting & viewingslides –		
	creating slide shows. Applying special object -		
	including objects & pictures - Slidetransition-		
	Animationeffects, audioinclusion, timers.		
ExtendedPro	Questions related to the above topics, from various competitive e		
fessionalCo	xaminationsUPSC/TRB/NET/UGC-		
mponent(isa	CSIR/GATE/TNPSC/otherstobesolved(Tob		
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional		
dfrom the	Competency, Professional Communication and Transferrable		
course	Skill		

RecommendedTexts

1. PeterNorton, "IntroductiontoComputers" – TataMcGraw-Hill.

ReferenceBooks

- JenniferAckermanKettel, GuyHat-Davis, CurtSimmons, "Microsoft2003", TataMcGraw-Hill.
- Webresources: Web content from NDL / SWAYAM or opensource web resources

CourseCode: FC1	Problem Solving Techniques		Credits: 2	
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)	
perweek: 2	(T)perweek	Hours: (P)perweek		perweek: 2
CourseCategory: FC	Year&Semester:I Year I Admiss		sionYear: 2023-	
	Semester		2024	
Pre-requisite	Basic of Problem-solving skills			

LearningObjectives:

- To understand the importance of algorithms and programs, and to know of the basic problem solving strategies.
- To learn efficient strategies and algorithms to solve standard problems, thus laying a firm foundation for designing algorithmic solutions to problems.

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Understand the systematic approach to problem solving.

CO2:Know the approach and algorithms to solve specific fundamental problems.

CO3:Understand the efficient approach to solve specific factoring-related problems.

CO4: Understand the efficient array-related techniques to solve specific problems.

CO5: Understand the efficient methods to solve specific problems related to text processing. Understand how recursion works.

 $\begin{tabular}{ll} \textbf{Recap:} (not for examination) Motivation/previous lecture/relevant portions required for the course) [This is done during 2 Tutorial hours) \end{tabular}$

Units	Contents	RequiredHours
I	Introduction: Notion of algorithms and programs — Requirements for solving problems by computer — The problem-solving aspect: Problem definition phase, Getting started on a problem, The use of specific examples, Similarities among problems, Working backwards from the solution — General problem-solving strategies - Problem solving using top-down design — Implementation of algorithms — The concept of Recursion.	6
II	Fundamental Algorithms: Exchanging the values of two variables – Counting - Summation of a set of numbers - Factorial computation - Sine function computation - Fibonacci Series generation - Reversing the digits of an integer – Base Conversion.	6
III	Factoring Methods: Finding the square root of a number — The smallest divisor of an integer — Greatest common divisor of two integers - Generating prime numbers — Computing the prime factors of an integer — Generation of pseudo-random numbers - Raising a number to a large power — Computing the <i>n</i> th Fibonacci number.	6
IV	Array Techniques : Array order reversal – Array counting or histogramming – Finding the maximum number in a set - Removal of duplicates from an ordered array - Partitioning an array – Finding the k^{th} smallest element – Longest monotone subsequence.	6
V	Text Processing and Pattern Searching: Text line length	6

adjustment – Left and right justification of text – Keyword
searching in text – Text line editing – Linear pattern search.
Recursive algorithms: Towers of Hanoi – Permutation
generation.
Questions related to the above topics, from various competitive e
xaminationsUPSC/TRB/NET/UGC-
CSIR/GATE/TNPSC/otherstobesolved(Tob
ediscussedduringtheTutorialhour)
Knowledge, Problem Solving, Analytical ability, Professional
Competency, Professional Communication and Transferrable
Skill

• RecommendedTexts

1. R. G. Dromey, *How to Solve it by Computer*, Pearson India, 2007.

• ReferenceBooks

- 1. George Polya, Jeremy Kilpatrick, *The Stanford Mathematics Problem Book: With Hints and Solutions*, Dover Publications, 2009 (Kindle Edition 2013).
 - Greg W. Scragg, *Problem Solving with Computers*, Jones & Bartlett 1st edition, 1996.

webresources: Web resources from NDL Library, E-content from open-source libraries.

First Year (Semester – II)

CourseCode: CC3	Data Structures & Algorithms			Credits: 5
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)	
perweek: 5	rweek: 5 (T)perweek Hours: (P)perweek		perweek: 5	
CourseCategory: CC3	Year&Semester: I Year II Admiss		sionYear: 2023-	
	Semester		2024	
Pre-requisite	Basic knowledge in data and representations			
Linksto otherCourses				

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- To impart the basic concepts of data structures and algorithms.
- To acquaint the student with the basics of the various data structures and make the students knowledgeable in the area of data structures.
- This course also gives insight into the various algorithm design techniques

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:To introduce the concepts of Data structures and to understand simple linear data structures.

CO2:Learn the basics of stack data structure, its implementation and application

CO3:Use the appropriate data structure in context of solution of given problem and demonstrate a familiarity with major data structures.

CO4: To introduce the basic concepts of algorithms

CO5: To give clear idea on algorithmic design paradigms like Dynamic Programming,

Backtracking, Branch and Bound

Recap:(notforexamination)Motivation/previouslecture/relevantportionsrequiredforthe course)[Thisisdoneduring2Tutorialhours)

Units	Contents	RequiredHours
I	INTRODUCTION TO DATA STRUCTURES: Data	15
	Structures: Definition- Time & Space Complexity,	

	Arrays: Representation of arrays, Applications of	
	arrays, sparse matrix and its representation,	
	Linear list: Singly linked list implementation,	
	insertion, deletion and searching operations on linear	
	list	
	Circular linked list: implementation, Double linked	
	list implementation, insertion, deletion and searching	
	operations. Applications of linked lists- Dynamic	
	Storage management.	
II	STACKS:	15
	Operations, array and linked representations of stack,	
	 stack applications, infix to postfix conversion, 	
	postfix expression evaluation, recursion	
	implementation	
III	QUEUES, TREES & GRAPHS:	15
	Queues: operations on queues, array and linked	
	representations.	
	• Circular Queue: operations,, applications of queues.	
	Trees: Definitions and Concepts- Representation of	
	binary tree, Binary tree traversals (Inorder,	
	Postorder , preorder),	
	Binary search trees	
	• Graphs : Representation of Graphs-Types of graphs	
	-Breadth first traversal – Depth first traversal	
	Applications of graphs –	
IV	INTRODUCTION TO ALGORITHMS:	15
	• INTRODUCTION: Definition of Algorithms-	
	1 Tribbe Clion. Bermition of Augorithms	I

	Overview and importance of algorithms- pseudocode	
	conventions, Asymptotic notations, practical	
	complexities.	
	• Divide-and-Conquer: : General Method – Binary	
	Search- Quick Sort- Merge Sort.	
	Greedy Method: General method- Knapsack	
	problem- Tree vertex splitting- Job sequencing with	
	deadlines	
V	DYNAMIC PROGRAMMING, BACKTRACKING &	15
	BRANCH & BOUND	
	Dynamic programming: General method,	
	Multistage Graphs, All pairs shortest path, Single	
	source shortest path.	
	Backtracking: General method, 8 Queens, Graph	
	coloring, Hamiltonian cycle.	
	Branch & Bound: General method, Travelling	
	salesperson problem.	
ExtendedPro	Questions related to the above topics, from various competitive e	
fessionalCo	xaminationsUPSC/TRB/NET/UGC-	
mponent(isa	CSIR/GATE/TNPSC/otherstobesolved(Tob	
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transferrable	
course	Skill	

RecommendedTexts

- 1. Ellis Horowitz, SartajSahni, Susan Anderson Freed, Second Edition,
- "Fundamentals of Data in C", Universities Press
- 2. E. Horowitz, S. Sahni and S. Rajasekaran, Second Edition, "Fundamentals of Computer Algorithms" Universities Press

ReferenceBooks

- 1. Seymour Lipschutz ,"Data Structures with C", First Edition, Schaum's outline series in computers, Tata McGraw Hill.
- 2. .2. R.Krishnamoorthy and G.IndiraniKumaravel, Data Structures using C, Tata McGrawHill 2008.
- 3. A.K.Sharma, Data Structures using C, Pearson Education India, 2011.
- 4. G. Brassard and P. Bratley, "Fundamentals of Algorithms", PHI, New Delhi, 1997.
- 5. 4, . A.V. Aho, J.E. Hopcroft, J.D. Ullmann,, "The design and analysis of Computer
- 6. Algorithms", Addison Wesley, Boston, 1974
- 7. 5. Thomas H. Cormen, C.E. Leiserson, R L.Rivest and C. Stein, Introduction to Algorithms, Third edition, MIT Press, 2009
- 8. SanjoyDasgupta, C.Papadimitriou and U.Vazirani , Algorithms , Tata McGraw-Hill, 2008.
- **Webresources:** Web resources from NDL Library, E-content from open source libraries

CourseCode: CC4	Data Structures & Algorithms Lab with C/C++			Credits: 5
LectureHours:(L)	TutorialHours:	LabPractice		Total:(L+T+P)
perweek	(T)perweek	Hours: (P)perweek: 5		perweek: 5
CourseCategory: CC4	Year&Semester: I Year II		AdmissionYear: 2023-2024	
	Semester			
Pre-requisite	Basic skills in problem sol	ving		

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- To understand and implement basic data structures using C
- To apply linear and non-linear data structures in problem solving.
- To learn to implement functions and recursive functions by means of data structures
- To implement searching and sorting algorithms

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Implement data structures using C

CO2:Implement various types of linked lists and their applications

CO3:Implement Tree Traversals

CO4: Implement various algorithms in C

CO5: Implement different sorting and searching algorithms

Recap:(notforexamination)Motivation/previouslecture/relevantportionsrequiredforthe course)[Thisisdoneduring2Tutorialhours)

List of Exercises:	RequiredHours
Implement the following exercises using C Programming	75
language:	
Array implementation of stacks	
2. Array implementation of Queues	
3. Linked list implementation of stacks	
4. Linked list implementation of Queues	
5. Binary Tree Traversals (Inorder, Preorder, Postorder)	
6. Implementation of Linear search and binary search	
7. Implementation Insertion sort, Quick sort and Merge	

	 Sort Implementation of Depth-First Search & Breadth-First Search of Graphs. Finding all pairs of Shortest Path of a Graph. Finding single source shortest path of a Graph. 	
ExtendedPro	Questionsrelatedtotheabovetopics, from various competitive ex	
fessionalCo	aminationsUPSC/TRB/NET/UGC-	
mponent(isa	CSIR/GATE/TNPSC/otherstobesolved(Tobe	
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional C	
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LearningResources:

• RecommendedTexts

- 1. Ellis Horowitz, SartajSahni, Susan Anderson Freed, Second Edition,
- "Fundamentals of Data in C", Universities Press
- 2. E. Horowitz, S. Sahni and S. Rajasekaran, Second Edition, "Fundamentals of Computer Algorithms" Universities Press

• ReferenceBooks

- 1. Seymour Lipschutz ,"Data Structures with C", First Edition, Schaum's outline series in computers, Tata McGraw Hill.
- 2. .2. R.Krishnamoorthy and G.IndiraniKumaravel, Data Structures using C, Tata McGrawHill 2008.
- 3. A.K.Sharma, Data Structures using C, Pearson Education India, 2011.
- 4. G. Brassard and P. Bratley, "Fundamentals of Algorithms", PHI, New Delhi, 1997.
- 5. 4, . A.V. Aho, J.E. Hopcroft, J.D. Ullmann,, "The design and analysis of Computer
- 6. Algorithms", Addison Wesley, Boston, 1974
- 7. 5. Thomas H. Cormen, C.E. Leiserson, R L.Rivest and C. Stein, Introduction to Algorithms, Third edition, MIT Press, 2009
- 8. SanjoyDasgupta, C.Papadimitriou and U.Vazirani, Algorithms, Tata McGraw-Hill, 2008.
- **Webresources:** Web resources from NDL Library, E-content from open source libraries

CourseCode-EC-2	NUMERICAL METHODS			Credits3
LectureHours:(L)	TutorialHours:	LabPractice		Total:(L+T+P)
perweek - 4	(T)perweek	Hours: (P)perweek		perweek: 4
CourseCategory: EC-2	Year&Semester: I	Year&Semester: I Year II Admi		sionYear: 2023-
	Semester		2024	
Pre-requisite	Basic Knowledge of Programming concept			

The main objectives of this course are:

- 1. To introduce the various topics in Numerical methods.
- 2. To make understand the fundamentals of algebraic equations.

- 3. To apply interpolation and approximation on examples.
- 4. To solve problems using numerical differentiation and integration.
- 5. To solve linear systems, numerical solution of ordinary differential equations.

CourseOutcomes: (for students: Toknow what they are going to learn)

CO1:Know how to solve various problems on numerical methods

CO2:Use approximation to solve problems

CO3:Differentiation and integration concept are applied

CO4:Apply, direct methods for solving linear systems

CO5:Numerical solution of ordinary differential equations

Recap:(notforexamination)Motivation/previouslecture/relevantportionsrequiredforthe course)[Thisisdoneduring2Tutorialhours)

Units	Contents	RequiredHours
I	FUNDAMENTALS OF ALGEBRAIC EQUATION:	12
	Solution of algebraic and transcendental equations-Bisection	
	method – Fixed point iteration method – Newton Raphson	
	method –linear system of equations – Gauss elimination	
	method – Gauss Jordan method .	
II	ITERATIVE, INTERPOLATION AND	12
	APPROXIMATION: Iterative methods - Gauss Jacobi and	
	Gauss Seidel - Eigen values of a matrix by Power method	
	and Jacobi's method for symmetric matrices. Interpolation	
	with unequal intervals – Lagrange's interpolation – Newton's	
	divided difference interpolation	
III	INTERPOLATION WITH EQUAL INTERVAL:	12
	Difference operators and relationsInterpolation with equal	
	intervals - Newton's forward and backward difference	
	formulae.	
IV	NUMERICAL DIFFERENTIATION AND	12
	INTEGRATION: Approximation of derivatives using	

	interpolation polynomials – Numerical integration using	
	Trapezoidal, Simpson's 1/3 rule	
V	INITIAL VALUE PROBLEMS FOR ORDINARY	12
		12
	DIFFERENTIAL EQUATIONS: Single step methods –	
	Taylor's series method – Euler's method – Modified Euler's	
	method - RungeKutta method for solving(first, second ,	
	Third and 4th) order equations – Multi step methods	
ExtendedPro	Questions related to the above topics, from various competitive e	
fessionalCo	xaminationsUPSC/TRB/NET/UGC-	
mponent(isa	CSIR/GATE/TNPSC/otherstobesolved(Tob	
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transferrable	
course	Skill	

• RecommendedTexts

1. Numerical Methods, Second Edition, S. Arumugam, A. Thangapandi Issac,

A.Somasundaram, SCITECH publications, 2009.

ReferenceBooks

1. Mathews J.H. Numerical Method for Maths, Science and Engineering; PHI,

New Delhi, 2001.

- **2.** Iqbal H. Khan & Q. Hassan Numerical Methods for Engineers and Scientist Galgotia Publications (P) Ltd., New Delhi 1997.
- **3.** M.K. Jain, S.R.K. Iyengar&R.K.Jain Numerical Methods for Scientific and Engineering Computation New Age International(P) Ltd., New Delhi 1996.
- Webresources: Web resources from NDL Library, E-content from open source libraries

CourseCode: SEC-2	Quantitative Aptitude			Credits: 2
LectureHours:(L)	TutorialHours:	LabPractice		Total:(L+T+P)
perweek: 2	(T)perweek Hours: (P)perweek		perweek: 2	
CourseCategory:SEC-2	Year&Semester:I Year II Admiss		sionYear: 2023-	
	Semester 2024			
Pre-requisite	Basic knowledge in numerical ability			

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- Toimprovethequantitativeskillsofthestudents
- Topreparethestudentsforvariouscompetitiveexams

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:To gain knowledge on LCM and HCF and its related problems

CO2:To get an idea of age, profit and loss related problem solving.

CO3:Able to understand time series simple and compound interests

CO4: Understanding the problem related to probability, and series

CO5: Able to understand graphs, charts

 $\label{lem:recap:} \textbf{Recap:} (not for examination) Motivation/previous lecture/relevant portions required for the course) [This is done during 2 Tutorial hours)$

Units	Contents	RequiredHours
I	Numbers-HCFandLCMofnumbers-	6

	Decimalfractions Simplification	
	Decimalfractions-Simplification-	
	Squarerootsandcuberoots-Average-	
	problemsonNumbers	
II	Problems on Ages - Surds and Indices -	6
	percentage - profits and loss - ratio	
	andproportion-partnership-Chainrule.	
III	Time and work - pipes and cisterns - Time and	6
	Distance - problems on trains -Boats and streams	
	- simple interest - compound interest -	
	Logarithms - Area -Volumeandsurfacearea-	
	racesandGamesofskill.	
IV	Permutationandcombination-probability-	6
	TrueDiscount-BankersDiscount	
	- HeightandDistances-Oddmanout&Series.	
V	Calendar - Clocks - stocks and shares - Data	6
	representation - Tabulation - BarGraphs-Piecharts-	
	Linegraphs	
ExtendedPro	Questions related to the above topics, from various competitive e	
fessionalCo	xaminationsUPSC/TRB/NET/UGC-	
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transferrable	
course	Skill	

• RecommendedTexts

- 1. "QuantitativeAptitude", R.S.AGGARWAL., S.Chand&CompanyLtd.,
- Webresources: Authentic Web resources related to Competitive examinations

CourseCode: SEC-3	Advanced Excel		Credits: 2
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)
perweek: 2	(T)perweek Hours: (P)perweek		perweek: 2
CourseCategory: SEC-3	Year&Semester:I Year II Admiss		sionYear: 2023-
	Semester 2024		
Pre-requisite	Basic knowledge in office automation / Excel		

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

The objective of this course is to help the students learn the advanced features of Excel, to summarize, analyze, explore, and present visualizations of data in the form of charts, graphs.

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Handle large amounts of data

CO2: Aggregate numeric data and summarize into categories and subcategories

CO3:Filtering, sorting, and grouping data or subsets of data

CO4: Create pivot tables to consolidate data from multiple files

CO5: Presenting data in the form of charts and graphs

Units	Contents	RequiredHours
Units	Contents	RequiredHours

I	Basics of Excel- Customizing common options- Absolute and relative cells- Protecting and un-protecting worksheets and cells- Working with Functions - Writing conditional expressions - logical functions - lookup and reference functions- VlookUP with Exact Match, Approximate Match-Nested VlookUP with Exact Match- VlookUP with Tables, Dynamic Ranges- Nested VlookUP with Exact Match-Using VLookUP to consolidate Data from Multiple Sheets	6
II	Data Validations - Specifying a valid range of values - Specifying a list of valid values- Specifying custom validations based on formula - Working with Templates Designing the structure of a template- templates for standardization of worksheets - Sorting and Filtering Data - Sorting tables- multiple-level sorting- custom sorting-Filtering data for selected view - advanced filter options-Working with Reports Creating subtotals- Multiple-level subtotal.	6
III	Creating Pivot tables Formatting and customizing Pivot tables- advanced options of Pivot tables- Pivot charts-Consolidating data from multiple sheets and files using Pivot tables- external data sources- data consolidation feature to consolidate data- Show Value As % of Row, % of Column, Running Total, Compare with Specific Field- Viewing Subtotal under Pivot- Creating Slicers.	6
IV	More Functions Date and time functions- Text functions-Database functions- Power Functions - Formatting Using auto formatting option for worksheets- Using conditional formatting option for rows, columns and cells- WhatIf Analysis - Goal Seek- Data Tables- Scenario Manager.	6

V	Charts - Formatting Charts - 3D Graphs - Bar and Line Chart together - Secondary Axis in Graphs - Sharing Charts with PowerPoint / MS Word, Dynamically - New Features Of Excel Sparklines, Inline Charts, data Charts - Overview of all the new features.	6
ExtendedPro	Questions related to the above topics, from various competitive e	
fessionalCo	xaminationsUPSC/TRB/NET/UGC-	
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
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course	Skill	

• RecommendedTex

Excel 2019 All-in-One For Dummies – 2018- Greg Harvey

• ReferenceBooks

Microsoft Excel 2019 Pivot Table Data Crunching-2019, <u>Bill Jelen</u> and <u>Michael Alexander</u>

• **Webresources:** Web resources from NDL Library, E-content from open source libraries

Second Year (Semester – III)

CourseCode-CC5	Python Programming			Credits5
LectureHours:(L)	TutorialHours:	LabPractice	<u> </u>	Total:(L+T+P)
perweek - 5	(T)perweek Hours: (P)perweek		perweek: 5	
CourseCategory: Core	Year&Semester: II Year III Admiss		sionYear: 2023-	
	Semester 2024			
Pre-requisite	Basic Knowledge of Programming concept			

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- Describe the core syntax and semantics of Python programming language.
- Discover the need for working with the strings and functions.
- Illustrate the process of structuring the data using lists, dictionaries, tuples and sets.
- Understand the usage of packages and Dictionaries

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Develop and execute simple Python programs

CO2:Write simple Python programs using conditionals and looping for solving problems

CO3:Decompose a Python program into functions

CO4: Represent compound data using Python lists, tuples, dictionaries etc.

CO5: Read and write data from/to files in Python programs

Units	Contents	RequiredHours
I	Introduction: The essence of computational problem solving	15
	 Limits of computational problem solving-Computer 	
	algorithms-Computer Hardware-Computer Software-The	
	process of computational problem solving-Python	
	programming language - Literals - Variables and Identifiers -	
	Operators - Expressions and Data types, Input / output	

II	Control Structures: Boolean Expressions - Selection Control - If Statement- Indentation in Python- Multi-Way Selection Iterative Control- While Statement- Infinite loops- Definite vs. Indefinite Loops- Boolean Flag. String, List and Dictionary, Manipulations Building blocks of python programs, Understanding and using ranges.	
III	Functions: Program Routines- Defining Functions- More on Functions: Calling Value-Returning Functions- Calling Non-Value-Returning Functions- Parameter Passing - Keyword Arguments in Python - Default Arguments in Python-Variable Scope. Recursion: Recursive Functions	
IV	Objects and their use: Software Objects - Turtle Graphics – Turtle attributes-Modular Design: Modules - Top-Down Design - Python Modules - Text Files: Opening, reading and writing text files – Database Programming: Connecting to a database, Creating Tables, INSERT, UPDATE, DELETE and READ operations, Transaction Control, Disconnecting from a database, String Processing - Exception Handling	
V	Dictionaries and Sets: Dictionary type in Python - Set Data type. Object Oriented Programming using Python: Encapsulation - Inheritance – Polymorphism. Python packages: Simple programs using the built-in functions of packages matplotlib, numpy, pandas etc.	
ExtendedPro fessionalCo mponent(isa partofinterna lcomponent only,Notto	Questionsrelatedtotheabovetopics,fromvariouscompetitivee xaminationsUPSC/TRB/NET/UGC-CSIR/GATE/TNPSC/otherstobesolved(Tob ediscussedduringtheTutorialhour)	

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stion		
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transferrable	
course	Skill	

RecommendedTexts

- 1. Charles Dierbach, "Introduction to Computer Science using Python A computational Problem solving Focus", Wiley India Edition, 2015.
- 2. Wesley J. Chun, "Core Python Applications Programming", 3rd Edition, Pearson Education, 2016

ReferenceBooks

- Mark Lutz, "Learning Python Powerful Object Oriented Programming", O'reilly Media 2018, 5th Edition.
- 2. Timothy A. Budd, "Exploring Python", Tata MCGraw Hill Education Private Limited 2011, 1 st Edition.
- John Zelle, "Python Programming: An Introduction to Computer Science",
 Second edition, Course Technology Cengage Learning Publications, 2013,
 ISBN 978- 1590282410
- Michel Dawson, "Python Programming for Absolute Beginers", Third Edition,
 Course Technology Cengage Learning Publications, 2013, ISBN 978-1435455009

• Webresources

1. https://onlinecourses.swayam2.ac.in/cec22_cs20/preview

CourseCode: CC6	Python Programming Lab)	Credits: 5
LectureHours:(L)	TutorialHours:	LabPractice		Total:(L+T+P)
perweek:	(T)perweek	Hours: 5 per	week	perweek: 5
CourseCategory:Core	Year&Semester: I	I Year III	Admis	sionYear: 2023-
	Semester		2024	
Pre-requisite	Basic knowledge of J	programming sl	cill	

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- Acquire programming skills in core Python.
- Acquire Object-oriented programming skills in Python.
- Develop the skill of designing graphical-user interfaces (GUI) in Python.
- Develop the ability to write database applications in Python.
- Acquire Python programming skills to move into specific branches

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:To understand the problem solving approaches

CO2:To learn the basic programming constructs in Python

CO3:To practice various computing strategies for Python-based solutions to real world problems

CO4: To use Python data structures - lists, tuples, dictionaries.

CO5: To do input/output with files in Python.

List of Exercises:	RequiredHours
Program to convert the given temperature from	75
Fahrenheit to Celsius and vice versa depending upon	
user's choice.	
2. Program to calculate total marks, percentage and	
grade of a student. Marks obtained in each of the five	
subjects are to be input by user. Assign grades	
according to the following criteria:	

Grade A: Percentage >=80

Grade B:

Percentage >=70 and 80

Grade C: Percentage >=60 and <70 Grade D:

Percentage >=40 and <60

Grade E: Percentage < 40

- **3.** Program, to find the area of rectangle, square, circle and triangle by accepting suitable input parameters from user.
- 4. Write a Python script that prints prime numbers less than 20.
- 5. Program to find factorial of the given number using recursive function.
- 6. Write a Python program to count the number of even and odd numbers from array of N numbers.
- 7. Write a Python class to reverse a string word by word.
- 8. Given a tuple and a list as input, write a program to count the occurrences of all items of the list in the tuple. (Input: tuple = ('a', 'a', 'c', 'b', 'd'), list = ['a', 'b'], Output: 3)
- 9. Create a Savings Account class that behaves just like a BankAccount, but also has an interest rate and a method that increases the balance by the appropriate amount of interest (Hint:use Inheritance).
- 10. Write a Python program to construct the following pattern, using a nested loop

*

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#**** *** *** *** *** ** 11. Read a file content and copy only the contents at odd lines into a new file. 12. Create a Turtle graphics window with specific size. 13. Write a Python program for Towers of Hanoi using recursion 14. Create a menu driven Python program with a dictionary for words and their meanings. 15. Devise a Python program to implement the Hangman Game. ExtendedProfessionalComponent(isa partofinterna lcomponent alcomponent alcomponent alcomponent included in the ExternalExa minationque stion paper) Skillsacquire Knowledge,ProblemSolving,Analyticalability,Professional Competency,ProfessionalCommunicationandTransferrable Skill			
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	course	Skill	

• RecommendedTexts

- 1. Charles Dierbach, "Introduction to Computer Science using Python A computational Problem solving Focus", Wiley India Edition, 2015.
- 2. Wesley J. Chun, "Core Python Applications Programming", 3rd Edition, Pearson Education, 2016

• ReferenceBooks

- Mark Lutz, "Learning Python Powerful Object Oriented Programming", O'reilly Media 2018, 5th Edition.
- 2. Timothy A. Budd, "Exploring Python", Tata MCGraw Hill Education Private Limited 2011, 1 st Edition.
- John Zelle, "Python Programming: An Introduction to Computer Science",
 Second edition, Course Technology Cengage Learning Publications, 2013,
 ISBN 978- 1590282410
- Michel Dawson, "Python Programming for Absolute Beginers", Third Edition,
 Course Technology Cengage Learning Publications, 2013, ISBN 978-1435455009

CourseCode: EC3	Probability and Statistics			Credits: 3
LectureHours:(L)	TutorialHours:	LabPractice		Total:(L+T+P)
perweek: 4	(T)perweek	Hours: (P)perweek		perweek: 4
CourseCategory:EC3	Year&Semester: I	I Year III	Admis	ssionYear: 2023-
	Semester		2024	
Pre-requisite	Basic knowledge of Statistics			
LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)				

- 1. To introduce the various topics in Probability and Statistics
- 2. To make understand the fundamentals of Statistics.
- 3. To apply Measures of dispersion on examples.
- 4. To solve problems using. Correlation and regression
- 5. To study the test of significance

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Know how to solve various problems on Probability and Statistics

CO2:Use Correlation and regression method to solve problems

CO3: Probability and Statistics concept are applied

CO4:Apply, different types of tests

CO5:calculate probabilities using conditional probability

Units	Contents	RequiredHours
I	Introduction to statistics - primary and secondary data -	12
	classification, tabulation and Diagrammatic Representation	
	of statistical data – Bar-charts, Pie-diagrams' – Graphical	
	Representation of data - Histograms, Frequency polygon,	
	Ogives.	
II	Measures of dispersion - characteristics - coefficient of	12
	dispersion - Coefficient of variation - Moments -	
	skewness and kurtosis - Pearson's coefficient of skewness -	
	Bowley's coefficient of Skewness - Coefficient of skewness	
	based upon moments.	
III	Simple correlation – Karl Pearson's coefficient of	12
	correlation – correlation coefficient for A bivariate	
	frequency distribution - Rank correlation - Regression -	
	lines of regression - Properties of regression	
	coefficient.	
IV	Events and sets – sample space – concept of probability –	12

	addition and multiplications Theorem on probability –	
	conditional probability and independence of evens – Baye's	
	Theorem – concept of random variable – Mathematical	
	Expectation.	
V	Concept of sampling distributions – standard error – Tests of	12
	significance basedont, Chi-squareandFdistributions	
	withrespect to mean, variance.	
ExtendedPro	Questions related to the above topics, from various competitive e	
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transfer rable	
course	Skill	

RecommendedTexts

Statistical Methods, S.P. Gupta, Sultanchandandsons, 2004.

• ReferenceBooks

- 1. Statistics, Dr. S.Arumugam and A.ThangapandiIssac, New Gamma Publication house, 2002.
- 2. KishorS.Trivedi Probability and statistics with reliability queuing and Computer Science Applications Prentice Hall of India(P) Ltd., New Delhi 1997.

3. Discrete Mathematics - Seymour Lipschutz, Marc Lars Lipson Schaum's Outlinesby, 3rd Edition., Tata McGraw Hill, Education Pvt. Ltd., New Delhi. 5th Reprint 2012.

Webresources: Web resources from NDL Library, E-content from open-source libraries

CourseCode SEC-4	PHP Programming Lab		b	Credits 1
LectureHours:(L)	TutorialHours:	LabPractice		Total:(L+T+P)
perweek	(T)perweek	Hours: (P)pe	rweek1	perweek 1
CourseCategory:SEC	Year&Semester: I	I Year III		sionYear: 2023-
	Semester		2024	
Pre-requisite	Basic knowledge of p	programming sl	kills	
Linksto otherCourses				

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- To provide the necessary knowledge to design and develop dynamic, database-driven web applications using PHP
- To know the Database manipulation and MYSQL queries
- To Understand and Generate Reports in PHP

CourseOutcomes: (for students: Toknow what they are going to learn)

CO1: Define the basic concepts of Web and PHP

CO2: Explain the usage of basic data types, Functions, Arrays, Strings, Date and Times, Regular Expressions of PHP

CO3: Outline the basic concepts of Object Oriented Programming

CO4: Experiment with the Database manipulation and MYSQL queries

CO5: How to Generate Reports in PHP

Units	Contents	RequiredHours
I	1. Simple PHP programs using expressions and	15
	operators.	
	2. Programs to demonstrate the usage of control	
	structures	
	3. Programs using Looping structures	
	4. Programs using arrays	
	5. Programs using string functions	

	6. Simple and parameterized functions
	7. Programs using OOPS concepts
	8. Program to design a web page using various form
	controls
	9. Data validation in web pages.
	10. Using cookies and session variables
ExtendedPro	Questions related to the above topics, from various competitive e
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional
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RecommendedTexts

- 1. Head First PHP & MySQL: A Brain-Friendly Guide- 2009-Lynn mighley and Michael Morrison.
- 2. The Joy of PHP: A Beginner's Guide to Programming Interactive Web Applications with PHP and MySQL- Alan Forbes

CourseCode: SEC-5	Digital Computer	r Fundament	als	Credits: 2
LectureHours:(L)	TutorialHours:	LabPractice		Total:(L+T+P)
perweek: 2	(T)perweek	Hours: (P)pe	rweek	perweek: 2
CourseCategory: SEC-5	Year&Semester: II Year III Admiss		sionYear: 2023-	
	Semester		2024	

Pre-requisite	Basic knowledge of DigitalComputerFundamentals
Linksto otherCourses	

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- ItaimstotrainthestudenttothebasicconceptsofDigitalComputerFundamentals
- To impart the in-depth knowledge of logic gates, Booleanalgebra, combinational circuits and sequential circuits.

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Identify the logic gates and their functionality.

CO2:Perform number conversions from one system to another system

CO3:Understand the functions of combinational circuits

CO4: Perform number conversions.

CO5: Perform Counter design and learn its operations.

Units	Contents	RequiredHours
I	NumberSystemsandCodes:NumberSystem— BaseConversion — BinaryCodes — Code Conversion. Digital Logic: Logic Gates — Truth Tables — UniversalGates.	6
П	Boolean Algebra: Laws and Theorems – SOP, POS Methods – Simplification ofBooleanFunctions—UsingTheorems,K-Map,Prime—ImplicantMethod—Binary Arithmetic: Binary Addition – Subtraction – Various Representations ofBinaryNumbers—ArithmeticBuildingBlocks—Adder—Subtractor.	6
III	Combinational Logic: Multiplexers – Demultiplexers – Decoders – Encoders – CodeConverters–ParityGeneratorsandCheckers.	6
IV	SequentialLogic:RS,JK,D,andTFlip-Flops— Master-Slave Flip- Flops.Registers:ShiftRegisters— TypesofShiftRegisters.	6
V	Counters: Asynchronous and Synchronous Counters - Ripple, Mod, Up-DownCounters—Ring Counters. Memory: Basic Terms and Ideas —Types of ROMs —TypesofRAMs.	6

ExtendedPro	Questions related to the above topics, from various competitivee	
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RecommendedTexts

- 1. V.RajaramanandT.Radhakrishnan, *Digital Computer Design*, Prentice HallofIndia, 2001
- 2. D.P.Leachand A.P.Malvino, *Digital Principles and Applications*—TMH—Fifth Edition—2002.
- 3. M.MorisMano, Digital Logicand Computer Design, PHI, 2001.
- ${\it 4.T.C.} Bartee, {\it Digital Computer Fundamentals}, {\it 6}^{th} Edition, TataMcGrawHill, 1991.$

• ReferenceBooks

- 1. Digital Design, R. Anantha Natarajan, PHI Learning, 2015.
- 2. Principles of Digital Electronics, K.Meena, PHI Learning, 2013.
- 3. Digital Computer Fundamentals, Thomas C. Bartee TMH 2007.
- **Webresources:** Web resources from NDL Library, E-content from open-source libraries

Second Year (Semester – IV)

CourseCode: CC7	Java Programming		Credits: 5
LectureHours:(L)	TutorialHours: LabPractice 7		Total:(L+T+P)
perweek: 5	(T)perweek	Hours: (P)perweek	perweek: 5

CourseCategory:CC7	Year&Semester: II Year IV Semester	AdmissionYear: 2023-	
		2024	
Pre-requisite	Basic knowledge of Programming skill		

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- To provide fundamental knowledge of object-oriented programming.
- To equip the student with programming knowledge in Core Java from the basics up.
- To enable the students to use AWT controls, Event Handling and Swing for GUI.

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Understand the basic Object-oriented concepts.

Implement the basic constructs of Core Java

CO2:Implement inheritance, packages, interfaces and exception handling of Core Java.

CO3:Implement multi-threading and I/O Streams of Core Java

CO4: Implement AWT and Event handling.

CO5:Use Swing to create GUI.

Units	Contents	RequiredHours
I	Introduction: Review of Object Oriented concepts -	15
	HistoryofJava - Javabuzzwords - JVMarchitecture -	
	Datatypes - Variables - Scope and life timeofvariables -	
	arrays - operators - controlstatements - type conversion	
	and casting - simple java program - constructors -	
	methods - Static block - Static Data -	
	StaticMethodStringand StringBufferClasses	
II	Inheritance: Basic concepts - Types of inheritance -	15
	Member access rules - Usage of this and Super key word	
	- Method Overloading - Method overriding - Abstract	
	classes - Dynamic method dispatch - Usage of final	

	keyword.	
	Packages: Definition-Access Protection -	
	ImportingPackages.	
	Interfaces: Definition—Implementation—Extending	
	Interfaces.	
	Exception Handling: try - catch - throw - throws -	
	finally - Built-inexceptions - Creating own Exception	
	classes.	
III	Multithreaded Programming: Thread Class -	15
	Runnable interface —Synchronization—	
	Usingsynchronizedmethods-	
	Usingsynchronizedstatement-	
	InterthreadCommunication –Deadlock.	
	I/O Streams: Concepts of streams - Stream classes- Byte	
	and Character stream - Reading console Input and Writing	
	Console output - File Handling.	
IV	AWT Controls: The AWT class hierarchy - user interface	15
	components- Labels - Button - Text Components - Check	
	Box - Check Box Group - Choice - List Box - Panels -	
	Scroll Pane - Menu - Scroll Bar. Working with Frame	
	class - Colour - Fonts and layout managers.	
	Event Handling: Events - Event sources - Event Listeners	
	- Event Delegation Model (EDM) - Handling Mouse and	
	Keyboard Events - Adapter classes - Inner classes.	
V	Swing: Introduction to Swing - Hierarchy of swing	15
	components. Containers - Top level containers - JFrame -	
	JWindow - JDialog - JPanel - JButton - JToggleButton -	
	JCheckBox - JRadioButton - JLabel,JTextField -	

	JTextArea - JList - JComboBox - JScrollPane	
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RecommendedTexts

- 1. Herbert Schildt, The Complete Reference, Tata McGraw Hill, New Delhi, 7th Edition, 2010.
- 2. Gary Cornell, Core Java 2 Volume I Fundamentals, Addison Wesley, 1999.

• ReferenceBooks

- 1. Head First Java, O'Rielly Publications,
- 2. Y. Daniel Liang, *Introduction to Java Programming*, 7th Edition, Pearson Education India, 2010.

Webresources: Web resources from NDL Library, E-content from open-source libraries

CourseCode: CC8	Java Programming Lab			Credits: 5
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)	
perweek	(T)perweek	Hours: (P)perweek: 5		perweek: 5
CourseCategory:CC8	Year&Semester:II Year IV Semester Admiss			sionYear: 2023-
	2024			
Pre-requisite	Basic knowledge Programming debugging skills			

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- To gain practical expertise in coding Core Java programs
- To become proficient in the use of AWT, Event Handling and Swing.

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Code,debugand execute Javaprogramstosolvethegivenproblems

CO2:Implement multi-threading and exception-handling

CO3:Implement functionality using String and StringBuffer classes

CO4: Demonstrate Event Handling.

CO5: Createapplicationsusing SwingandAWT

I	List of Exercises:	RequiredHours
1.	Write a Java program that prompts the user for an integer and then prints out all the prime numbers up to that Integer?	75
2.	Write a Java program to multiply two given matrices.	
3.	Write a Java program that displays the number of characters, lines and words in a text?	
4.	GeneraterandomnumbersbetweentwogivenlimitsusingRan dom classandprintmessagesaccordingtotherangeofthevaluegen erated.	
5.	WriteaprogramtodoStringManipulationusingCharacterA rrayand performthefollowingstringoperations: a. Stringlength b. Findingacharacterataparticularposition c. Concatenatingtwostrings	

- 6. Writeaprogramtoperformthefollowingstringoperationsus ingString class:
 - a. StringConcatenation
 - b. Searchasubstring
 - c. Toextractsubstringfromgivenstring
- 7. Writeaprogram toperform stringoperationsusingStringBufferclass:
 - a. Lengthof astring
 - b. Reverseastring
 - c. Deleteasubstringfrom the given string
- 8. Write a java program that implements a multi-thread application that has three threads. First thread generates random integer every 1 second and if the value is even, second thread computes the square of the number and prints. If the value is odd, the third thread will print the value of cube of the number.
- Writeathreadingprogramwhichusesthesamemethodasynch ronouslytoprintthenumbers1to10usingThread1andtoprint9 0to100using Thread2.
- 10. Writeaprogram to demonstrate the useoffollowing exceptions.
 - a. ArithmeticException
 - b. NumberFormatException
 - c. ArrayIndexOutofBoundException
 - d. NegativeArraySizeException
- 11. Write a Java program that reads on file name from the

	user, then displays information about whether the file	
	exists, whether the file is readable, whether the file is	
	writable, the type of file and the length of the file in	
	bytes?	
	12. Writeaprogramtoacceptatextandchangeitssizeandfont.Inc	
	lude bolditalicoptions.Useframesandcontrols.	
	13. Write a Java program that handles all mouse events and	
	shows the event name at the center of the window when	
	a mouse event is fired. (Use adapter classes).	
	14. Write a Java program that works as a simple calculator.	
	Use a grid layout to arrange buttons for the digits and for	
	the +, -,*, % operations. Add a text field to display the	
	result. Handle any possible exceptions like divide by	
	zero.	
	15. Write a Java program that simulates a traffic light. The	
	program lets the user select one of three lights: red,	
	yellow, or green with radio buttons. On selecting a	
	button, an appropriate message with "stop" or "ready" or	
	"go" should appear above the buttons in a selected color.	
	Initially there is no message shown.	
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• RecommendedTexts

- 1. Herbert Schildt, The Complete Reference, Tata McGraw Hill, New Delhi, 7th Edition, 2010.
- 2. Gary Cornell, Core Java 2 Volume I Fundamentals, Addison Wesley, 1999.

• ReferenceBooks

- 1. Head First Java, O'Rielly Publications,
- 2. Y. Daniel Liang, *Introduction to Java Programming*, 7th Edition, Pearson Education India, 2010.

Webresources: Web resources from NDL Library, E-content from open-source libraries

CourseCode: EC4	ResourceManagementTechniques			Credits: 3
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)	
perweek: 3	(T)perweek	perweek Hours: (P)perweek		perweek: 3
CourseCategory:EC4	Year&Semester: II Year IV Adı		Admis	sionYear: 2023-
	Semester 20		2024	
Pre-requisite	Basic knowledge of Mathematics			

LearningObjectives:

• To provide fundamental knowledge of OR

- To understand the LinearProgrammingProblem
- To apply the Simplex Method
- To solve problems in Duality Theorems
- To solve Mathematical formulation of Transportation Problem

CourseOutcomes:

CO1:Know how to solve various problems on OR

CO2:Use Simplex Method to solve problems

CO3: Duality Theorems and LinearProgrammingProblem concept are applied

CO4: Apply, Mathematical formulation of Transportation Problem

Units	Contents	RequiredHours
I	Development of OR: Definition of R – Modeling - Characteristics andPhases-Tools, Techniques &Methods -scopeofOR.	9
II	LinearProgrammingProblem: Formulation - Slack&surplusvariables -GraphicalsolutionofLPP.	9
III	Simplex Method: Computational Procedure - Big-M method - Concept ofduality in LPP - Definition of primal dual problems - General rules forconvertinganyprimal into its dual.	
IV	Duality Theorems: (without proof) Primal dual correspondence - Dualityand Simplex method - Mathematical formulation of assignment problem - Methodforsolving assignment problem.	9
V	Mathematical formulation of Transportation Problem: Methods forfinding IBFS for the Transportation Problems.	

ExtendedProfessio	Questionsrelatedtotheabovetopics,fromvariouscompet	
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RecommendedTexts

OperationsResearch, S.D. Sharma, Kedar Nath Ram Nath & Co.

ReferenceBooks

- Operation Research, Nita H.Shah, Ravi M.Gor and Hardiksoni, Prentice-HallofIndia Pvt.Ltd., New Delhi 2008.
- Operation Research, R.Sivarethinamohan, Tata McGraw Hill,2005.
- OperationsResearch—AnIntroductionby HamdyA.Taha.NinthEdition, DorlingKindersleyPvt.Ltd., Noida,India,2012.

Webresources: Web resources from NDL Library, E-content from open-source libraries

CourseCode: SEC-6	EthicalhackingFundamentals		Credits: 2	
LectureHours:(L)	TutorialHours:	LabPractice		Total:(L+T+P)
perweek: 2	(T)perweek	Hours: (P)perweek p		perweek: 2
CourseCategory: SEC-6	Year&Semester: I	I Year IV	Admis	ssionYear: 2023-
	Semester		2024	
Pre-requisite	Basic knowledge of	networking		

LearningObjectives:

TolearnabouttheEthicalHacking,Attackingmethodology,WebandNetworkhacking,Report writingand Mitigation. Onsuccessfulcompletionofthissubjectthestudentsshouldhaveunderstood basicof Hackingand Penetration.

CourseOutcomes:

CO1:To understand Hacking, Attacking methodology, Weband Networkhacking

CO2:Use Report writingand Mitigation

CO3: To understand the basic of Hacking and Penetration

Units	Contents	RequiredHours
I	Introduction to Ethical Hacking – Ethical Hacking –	5
	Difference betweenhacking and ethical hacking-	
	Hacking Methodology-Process of Malicious Hacking-	
	Foot printing and Scanning- Enumeration - System	
	Hacking and Trojans and Black Box VsWhiteBox	
	Techniques.	
II	Attacking methodology - Denial of Service - Sniffers - Session Hijacking and Hacking Web Servers - Session Hijacking - Hacking Web Servers - Web Application Vulnerabilities and Web Techniques Based Password Cracking - Web Application Vulnerabilities - Web Based Password Cracking Techniques.	
III	Web and Network hacking - SQL Injection - Hacking Wireless Networking - Viruses - Worms and Physical Security - Linux Hacking - Evading IDS and Firewalls.	
IV	Report writing - Introduction to Report Writing - Demonstration of vulnerabilities.	6
V	Mitigation-Mitigation- requirements for low level reporting and highlevel reporting of Penetration testing results-Mitigation of issues identified including tracking.	7

ExtendedProfessio	Questionsrelatedtotheabovetopics, from various compet	
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RecommendedTexts

- 1. Stuart McClure, Joel Scambray, George Kurtz, "Hacking Exposed" 7th Edition, McGraw Hill, 1 August2012.
- 2. Dexter Jackson, "Hacking: Ultimate Beginner's Guide to Computer Hacking in 2016; Hacking for Beginners, Hacking University, Hacking Made Easy, Hacking Exposed, Hacking Basics", Create Space Independent Publishing Platform (30 August2016).

3.

ReferenceBooks

- Patrick Engerbrestson, "Basic of Hacking and Penetration: Ethical Hacking and Penetration Testing Made Easy", Syngress; 2 edition (12 September 2013).
- Justin Hatmaker, "Hacking:: Penetration Testing, Basic Security and How To Hack", CreateSpace Independent Publishing Platform (19 January 2016).

Webresources: Web resources from NDL Library, E-content from open-source libraries

CourseCode: SEC-7	EthicalhackingFundamentals Lab		Credits: 2
LectureHours:(L)	TutorialHours:	LabPractice	Total:(L+T+P)
perweek:	(T)perweek	Hours: (P)perweek:	perweek: 2

		2		
CourseCategory: SEC-7	Year&Semester: I Semester	I Year IV	Admis 2024	sionYear: 2023-
Pre-requisite	Basic knowledge of a	networking	1	

LearningObjectives:

- To Introduces the ethical hacking methodologies
- To understand the basic concepts of hacking
- To gain knowledge about Ethical hacking and penetration testing.

CourseOutcomes:

- To able to understand the ethical hacking methodologies
- To testing Ethical hacking and penetration

 $\label{lem:recap:notion} \textbf{Recap:} (not for examination) Motivation/previous lecture/relevant portions required for the course) [This is done during 2 Tutorial hours)$

List of Exercises	RequiredHours
 PassiveReconnaissance using"Whois"andOnline tools. ActiveReconnaissanceusing"Sampad"andwel site details. FullScan,Half OpenScanandStealthscanusing nmap". UDPandPingScanningusing"Advance LanScanner"and" Super scan". Packetcraftingusing"Packet creator" tools. ExploitingNet BIOS vulnerability. PasswordRevelationfrombrowsersandsocialne tworking application. CreatingandAnalyzingspoofed emails. CreatingandAnalyzing Trojans. OSpassword cracking. 	

Third Year (Semester – V)

CourseCode: CC9	Software Engineering			Credits: 4
LectureHours:(L)	TutorialHours:	LabPractice		Total:(L+T+P)
perweek: 5	(T)perweek	Hours: (P)perweek		perweek: 5
CourseCategory:CC9	Year&Semester: I	II Year V	Admis	sionYear: 2023-
	Semester		2024	
Pre-requisite	Basic Knowledge on	Software Appl	ications	

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

• To understand the software engineering concepts and to create a system model in real life applications

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Gain basic knowledge of analysis and design of systems

CO2: Ability to apply software engineering principles and techniques

CO3:Model a reliable and cost-effective software system

CO4: Ability to design an effective model of the system

CO5: Perform Testing at various levels and produce an efficient system.

Units	Contents	RequiredHours
Units	Introduction: The software engineering discipline, programs vs. software products, why study software engineering, emergence of software engineering, Notable changes in software development practices, computer systems engineering. Software Life Cycle Models: Why use a life cycle model, Classical waterfall model, iterative waterfall model,	15
	Classical waterfall model, iterative waterfall model, prototyping model, evolutionary model, spiral model, comparison of different life cycle models.	

	Requirements Analysis and Specification:	
п	Requirements gathering and analysis, Software requirements specification (SRS) Software Design: Good software design, cohesion	15
11	and coupling, neat arrangement, software design	15
	approaches, object- oriented vs function-oriented	
	design	
	Function-Oriented Software Design: Overview of SA/SD	
	methodology, structured analysis, data flow diagrams	
	(DFD's), structured design, detailed design.	
III	User-Interface design: Characteristics of a good interface;	15
	basic concepts; types of user interfaces; component based	
	GUI development, a user interface methodology.	
	Coding and Testing: Coding; code review; testing; testing in	
	the large vs testing in the small; unit testing; black-box	
	testing; white-box testing; debugging; program analysis	
	tools; integration testing; system testing; some general	
IV	issues associated with testing.	15
	Software Reliability and Quality Management: Software	
	reliability; statistical testing; software quality; software	
	quality management system; SEI capability maturity model;	
	personal software process.	
	Computer Aided Software Engineering: CASE and its	
	scope; CASE environment; CASE support in software life	
	cycle; other characteristics of CASE tools; towards second	
V	generation CASE tool; architecture of a CASE environment.	15
	Software Maintenance: Characteristic of software	
	maintenance; software reverse engineering;	
	software maintenance process models; estimation of	

	maintenance cost;
ExtendedPro	Questions related to the above topics, from various competitive e
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional
dfrom the	Competency, Professional Communication and Transferrable
course	Skill

• RecommendedTexts

 Rajib Mall, Fundamentals of Software Engineering, Fifth Edition, Prentice-Hall of India, 2018

ReferenceBooks

- 1. Richard Fairley, Software Engineering Concepts, Tata McGraw-Hill publishing company Ltd, Edition 1997.
- Roger S. Pressman, Software Engineering, Seventh Edition, McGraw-Hill.
 James A. Senn, Analysis & Design of Information Systems, Second Edition, McGraw-Hill International Editions.

Webresources: Web resources from NDL Library, E-content from open-source libraries

CourseCode: CC-10	Database Management Systems			Credits:4	
LectureHours:(L)	TutorialHours:	LabPractice		Total:(L+T+P)	
perweek: 5	(T)perweek	Hours: (P)perweek		perweek: 5	
CourseCategory:CC-10	Year&Semester: III YEAR V Admis		sionYear: 2023-		
	SEMESTER 2		2024	2024	
Pre-requisite	Basic knowledge on Data and its relations				

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- To enable the students to learn the designing of data base systems, foundation on the relational model of data and normal forms.
- To understood the concepts of data base management system, design simple Database models
- To learn and understand to write queries using SQL, PL/SQL.

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Understand the various basic concepts of Data Base System. Difference between file system and DBMS and compare various data models.

CO2:Define the integrity constraints. Understand the basic concepts of Relational Data Model, Entity-Relationship Model.

CO3:Design database schema considering normalization and relationships within database. Understand and construct database using Structured Query Language. Attain a good practical skill of managing and retrieving of data using Data Manipulation Language (DML).

CO4: Classify the different functions and various join operations and enhance the knowledge of handling multiple tables.

CO5: Learn to design Data base operations and implement using PL/SQL programs. Learn basics of PL/SQL and develop programs using Cursors, Exceptions

 $\label{lem:recap:notion} \textbf{Recap:} (not for examination) Motivation/previous lecture/relevant portions required for the course) [This is done during 2 Tutorial hours)$

Units	Contents	RequiredHours
I	Database Concepts: Database Systems - Data vs	15
	Information - Introducing the database -File system -	

	Problems with file system - Database systems. Data	
	models - Importance - Basic Building Blocks - Business	
	rules - Evolution of Data models - Degrees of Data	
	Abstraction	
II	Design Concepts: Relational database model - logical	15
	view of data-keys -Integrity rules - relational set	
	operators - data dictionary and the system catalog -	
	relationships -data redundancy revisited -indexes - codd's	
	rules. Entity relationship model - ER diagram	
III	Normalization of Database Tables: Database tables and	15
	Normalization – The Need for Normalization –The	
	Normalization Process – Higher level Normal Form.	
	Introduction to SQL: Data Definition Commands –	
	Data Manipulation Commands – SELECT Queries –	
	Additional Data Definition Commands – Additional	
	SELECT Query Keywords – Joining Database Tables.	
IV	Advanced SQL:Relational SET Operators: UNION –	15
	UNION ALL – INTERSECT - MINUS.SQL Join	
	Operators: Cross Join - Natural Join - Join USING	
	Clause – JOIN ON Clause – Outer Join. Sub Queries	
	and Correlated Queries: WHERE – IN – HAVING –	
	ANY and ALL – FROM. SQL Functions: Date and Time	
	Function - Numeric Function - String Function -	
	Conversion Function	
V	PL/SQL:A Programming Language: History –	15
	Fundamentals – Block Structure – Comments – Data	
	Types - Other Data Types - Variable Declaration -	
	Assignment operation –Arithmetic operators.Control	
	Structures and Embedded SQL: Control Structures –	

	Nested Blocks – SQL in PL/SQL – Data Manipulation –	
	Transaction Control statements. PL/SQL Cursors and	
	Exceptions: Cursors – Implicit Cursors, Explicit Cursors	
	and Attributes - Cursor FOR loops - SELECTFOR	
	UPDATE - WHERE CURRENT OF clause - Cursor	
	with Parameters - Cursor Variables - Exceptions -	
	Types of Exceptions.	
ExtendedProfessi	Questionsrelatedtotheabovetopics, from various competit	
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Skillsacquiredfro	Knowledge, Problem Solving, Analytical ability, Professi	
m the	onalCompetency,ProfessionalCommunicationandTrans	
course	ferrable Skill	
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• RecommendedTexts

- 1. Coronel, Morris, Rob, "Database Systems, Design, Implementation and Management", Ninth Edition
- 2. Nilesh Shah, "Database Systems Using Oracle", 2nd edition, Pearson Education India, 2016

• ReferenceBooks

- 1. Abraham Silberschatz, Henry F.Korth and S.Sudarshan, "Database System Concepts", McGraw Hill International Publication, VI Edition.
- 2. Shio Kumar Singh, "Database Systems", Pearson publications, II Edition

CourseCode: CC-11	DATABASE MANAGEMENT	Credits:4
	SYSTEMS LAB	

LectureHours:(L)	TutorialHour	LabPractice		Total:(L+T+P)
perweek	s:	Hours: (P)perwee	k: 5	perweek:5
	(T)perweek			
CourseCategory:CC-11	Year&Semeste	er: III Year V	Admis	sionYear: 2023-
	semester		2024	
Pre-requisite	Basic Knowledge on Database Tools			

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

Students can learn various SQL and PL/SQL commands, cursor and various application programs.

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Understand the various basic concepts of Data Base System. Difference between file system and DBMS and compare various data models.

CO2:Define the integrity constraints. Understand the basic concepts of Relational Data Model, Entity-Relationship Model.

CO3:Design database schema considering normalization and relationships within database. Understand and construct database using Structured Query Language. Attain a good practical skill of managing and retrieving of data using Data Manipulation Language (DML).

CO4: Classify the different functions and various join operations and enhance the knowledge of handling multiple tables.

CO5: Learn to design Data base operations and implement using PL/SQL programs. Learn basics of PL/SQL and develop programs using Cursors, Exceptions

 $\label{lem:recap:notion} \textbf{Recap:} (not for examination) Motivation/previous lecture/relevant portions required for the course) [This is done during 2 Tutorial hours)$

List of Exercises:	RequiredHours
I. SQL	75
1. DDLCOMMANDS	
2. DMLCOMMANDS	
3. TCLCOMMANDS	

	II. PL/SQL	
	4. FIBONACCISERIES	
	5. FACTORIAL	
	6. STRINGREVERSE	
	7. SUM OFSERIES	
	8. TRIGGER	
	III. CURSOR	
	9. STUDENT MARK ANALYSIS USINGCURSOR	
	IV. APPLICATION	
	10. LIBRARY MANAGEMENTSYSTEM	
	11. STUDENT MARKANALYSIS	
ExtendedPro	Questions related to the above topics, from various competitive e	
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course	Skill	

• RecommendedTexts

- Coronel, Morris, Rob, "Database Systems, Design, Implementation and Management", Ninth Edition
- 2. Nilesh Shah, "Database Systems Using Oracle", 2nd edition, Pearson Education India, 2016

• ReferenceBooks

- 1. Abraham Silberschatz, Henry F.Korth and S.Sudarshan, "Database System Concepts", McGraw Hill International Publication, VI Edition.
- 2. Shio Kumar Singh, "Database Systems", Pearson publications, II Edition
- 3. Albert Lulushi, "Developing ORACLE FORMS Applications", Prentice Hall ,1997

Webresources: Web resources from NDL Library, E-content from open-source libraries

CourseCode: EC5	Operating Systems		Credits: 3	
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)	
perweek: 4	(T)perweek	veek Hours: (P)perweek		perweek: 4
CourseCategory:EC-5	Year&Semester:III Year V Admiss		sionYear: 2023-	
	Semester 2024			
Pre-requisite	Basic Knowledge on Computer and its functions			

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- Understanding the design of the Operating System
- Imparting knowledge on CPU scheduling, Process and Memory Management.
- To code specialized programs for managing overall resources and operations of the computer.

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:Define the fundamentals of OS and identify the concepts relevant to process , process life cycle, Scheduling Algorithms, Deadlock and Memory management

CO2:know the critical analysis of process involving various algorithms, an exposure to threads and semaphores

CO3:Have a complete study about Deadlock and its impact over OS. Knowledge of handling Deadlock with respective algorithms and measures to retrieve from deadlock.

CO4: Have complete knowledge of Scheduling Algorithms and its types.

CO5: understand memory organization and management

Units	Contents	RequiredHours
I	Introduction: operating system, history (1990s to 2000 and beyond), distributed computing, parallel computation. Process concepts: definition of process, process states-Life cycle of a process, process management-process state transitions, process control block(PCB), process operations, suspend and resume, context switching, Interrupts -Interrupt processing, interrupt classes, Inter process communication-signals, message passing.	12
II	Asynchronous concurrent processes: mutual exclusion- critical section, mutual exclusion primitives, implementing mutual exclusion primitives, Peterson's algorithm, software solutions to the mutual Exclusion Problem-, n-thread mutual exclusion- Lamports Bakery	

	Algorithm. Semaphores - Mutual exclusion with	
	Semaphores, thread synchronization with semaphores,	
	counting semaphores, implementing semaphores.	
	Concurrent programming: monitors, message passing	
III	Deadlock and indefinite postponement: Resource	12
	concepts, four necessary conditions for deadlock,	
	deadlock prevention, deadlock avoidance and Dijkstra's	
	Banker's algorithm, deadlock detection, deadlock	
	recovery	
IV	Job and processor scheduling: scheduling levels,	12
	scheduling objectives, scheduling criteria, preemptive vs	
	non-preemptive scheduling, interval timer or interrupting	
	clock, priorities, scheduling algorithms- FIFO	
	scheduling, RR scheduling, quantum size, SJF	
	scheduling, SRT scheduling, HRN scheduling, multilevel	
	feedback queues, Fair share scheduling	
V	Real Memory organization and Management::	12
	Memory organization, Memory management, Memory	
	hierarchy, Memory management strategies, contiguous	
	vs non-contiguous memory allocation, single user	
	contiguous memory allocation, fixed partition	
	multiprogramming, variable partition multiprogramming,	
	Memory swapping	
	Virtual Memory organization: virtual memory basic	
	concepts, multilevel storage organization,	
	block mapping, paging basic concepts, segmentation,	
	paging/segmentation systems.	
	Virtual Memory Management: Demand Paging, Page	

	replacement strategies	
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Skillsacquiredfro	Knowledge, Problem Solving, Analytical ability, Professi	
m the	onalCompetency,ProfessionalCommunicationandTrans	
course	ferrable Skill	

RecommendedTexts

1. H.M. Deitel, Operating Systems, Third Edition, Pearson Education Asia, 2011

• ReferenceBooks

- 1. William Stallings, Operating System: Internals and Design Principles, Seventh Edition, Prentice-Hall of India, 2012.
- A. Silberschatz, and P.B. Galvin., Operating Systems Concepts, Nineth Edition, John Wiley &Sons(ASIA) Pte Ltd.,2012

CourseCode: EC6	Information Security		Credits: 3	
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)	
perweek: 4	(T)perweek	veek Hours: (P)perweek		perweek: 4
CourseCategory: EC6	Year&Semester: III Year V Admiss		sionYear: 2023-	

	Semester	2024
Pre-requisite	Basic knowledge of network	

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- To know the objectives of information security
- Understand the importance and application of each of confidentiality, integrity, authentication and availability
- Understand various cryptographic algorithms
- Understand the basic categories of threats to computers and networks

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1: Understand network security threats, security services, and countermeasures

CO2: Understand vulnerability analysis of network security

CO3:Acquire background on hash functions; authentication; firewalls; intrusion detection techniques.

CO4: Gain hands-on experience with programming and simulation techniques for security protocols.

CO5: Apply methods for authentication, access control, intrusion detection and prevention.

Units	Contents	RequiredHours
I	Introduction to Information Security: Security mindset, Computer Security Concepts (CIA), Attacks, Vulnerabilities and protections, Security Goals, Security Services, Threats, Attacks, Assets, malware, program analysis and mechanisms.	
II	The Security Problem in Computing: The meaning of computer Security, Computer Criminals, Methods of Defense. Cryptography: Concepts and Techniques: Introduction, plain text and cipher text, substitution techniques, transposition techniques, encryption and decryption	12

III	Symmetric and Asymmetric Cryptographic Techniques: DES, AES, RSA algorithms .Authentication and Digital Signatures: Use of Cryptography for authentication, Secure Hash function, Key management – Kerberos.	12
IV	Program Security: Non-malicious Program errors — Buffer overflow, Incomplete mediation, Time-of-check to Time-of-use Errors, Viruses, Trapdoors, Salami attack, Man-in-the-middle attacks, Covert channels. File protection Mechanisms, User Authentication Designing Trusted O.S: Security polices, models of security, trusted O.S design, Assurance in trusted O.S. Implementation examples.	12
V	Security in Networks: Threats in networks, Network Security Controls – Architecture, Encryption, Content Integrity, Strong Authentication, Access Controls, Wireless Security, Honeypots, Traffic flow security. Web Security: Web security considerations, Secure Socket Layer and Transport Layer Security, Secure electronic transaction.	12
ExtendedPro fessionalCo mponent(isa partofinterna lcomponent only,Notto be included in the ExternalExa minationque stion	Questionsrelatedtotheabovetopics, from various competitivee xaminations UPSC/TRB/NET/UGC-CSIR/GATE/TNPSC/otherstobesolved (Tob ediscussed during the Tutorial hour)	

paper)		
Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transferrable	
course	Skill	

• RecommendedTexts

- 1. Security in Computing, Fourth Edition, by Charles P. Pfleeger, Pearson Education
- 2. Cryptography And Network Security Principles And Practice, Fourth or Fifth Edition, William Stallings, Pearson

• ReferenceBooks

- 1.Cryptography and Network Security: C K Shyamala, N Harini, Dr T R Padmanabhan, Wiley India, 1st Edition.
- 2. Cryptography and Network Security: ForouzanMukhopadhyay, McGraw Hill, 2"d Edition
- 3. Information Security, Principles and Practice: Mark Stamp, Wiley India.
- 4. Principles of Computer Sceurity: WM.Arthur Conklin, Greg White, TMH
- **Webresources:** Web resources from NDL Library, E-content from open-source libraries

Third Year (Semester – VI)

CourseCode: CC-13	Computer Networks		Credits: 4	
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)	
perweek: 6	(T)perweek	perweek Hours: (P)perweek		perweek: 6
CourseCategory:CC-13	Year&Semester: III Year VI Admis		sionYear: 2023-	
	Semester		2024	

Pre-requisite Basic Knowledge on Networking

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

- To understand the concept of Data communication and Computer network
- To get a knowledge on routing algorithms.
- To impart knowledge about networking and inter networking devices

To gain the knowledge on Security over Network communication

CourseOutcomes:(forstudents:Toknowwhattheyaregoingtolearn)

CO1:To Understand the basics of Computer Network architecture, OSI and TCP/IP reference models

CO2:To gain knowledge on Telephone systems and Satellite communications

CO3:To impart the concept of Elementary data link protocols

CO4: To analyze the characteristics of Routing and Congestion control algorithms

CO5: To understand network security and define various protocols such as FTP, HTTP, Telnet, DNS

 $\label{lem:recap:} \textbf{Recap:} (not for examination) Motivation/previous lecture/relevant portions required for the course) [This is done during 2 Tutorial hours)$

Units	Contents	RequiredHours
I	Introduction - Network Hardware - Software - Reference	18
	Models - OSI and TCP/IP Models - Example Networks:	
	Internet, ATM, Ethernet and Wireless LANs - Physical Layer	
	- Theoretical Basis for Data Communication - Guided	
	Transmission Media	
П	Wireless Transmission - Communication Satellites - Telephone System: Structure, Local Loop, Trunks and Multiplexing and Switching. Data Link Layer: Design Issues - Error Detection and Correction.	
III	Elementary Data Link Protocols - Sliding Window Protocols - Data Link Layer in the Internet - Medium Access Layer -	

	Channel Allocation Problem – Multiple Access Protocols –	
	Bluetooth	
IV	Network Layer - Design Issues - Routing Algorithms -	18
	Congestion Control Algorithms – IP Protocol – IP Addresses	
	– Internet Control Protocols.	
V	Transport Layer - Services - Connection Management -	18
	Addressing, Establishing and Releasing a Connection –	
	Simple Transport Protocol – Internet Transporet Protocols	
	(ITP) - Network Security: Cryptography.	
ExtendedPro	Questions related to the above topics, from various competitive e	
fessionalCo	xaminationsUPSC/TRB/NET/UGC-	
mponent(isa	CSIR/GATE/TNPSC/otherstobesolved(Tob	
partofinterna	ediscussedduringtheTutorialhour)	
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paper)		
Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transferrable	
course	Skill	

RecommendedTexts

1. A. S. Tanenbaum, "Computer Networks", 4th Edition, Prentice-Hall of India, 2008.

ReferenceBooks

- 1. B. A. Forouzan, "Data Communications and Networking", Tata McGraw Hill, 4th Edition, 2017.
- 2. F. Halsall, "Data Communications, Computer Networks and Open Systems", Pearson Education, 2008.
- 3. D. Bertsekas and R. Gallagher, "Data Networks", 2nd Edition, PHI, 2008.
- 4. Lamarca, "Communication Networks", Tata McGraw-Hill, 2002

Webresources: Web resources from NDL Library, E-content from open-source libraries

CourseCode: CC14	Computer Forensics and Investigation			Credits: 4
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)	
perweek: 6	rweek: 6 (T)perweek Hours: (P)perweek		perweek: 6	
CourseCategory: CC14	Year&Semester: III Year VI Admiss		sionYear: 2023-	
	Semester		2024	
Pre-requisite	Basic knowledge of networking			

LearningObjectives:

This course deals with Computer Forensics and Investigation. On successful completion of this subject the students should have understood

- Computer Forensics
- Storage Devices
- ForensicsTechniques
- CyberLaw

CourseOutcomes:

CO1:To Understand the basics of Computer Forensics

CO2:To gain knowledge on Forensics Techniques

CO3:To impart the concept of CyberLaw

Units	Contents	RequiredHours
I	Computer Forensics - Introduction to Computer Forensics -	18
	Forms of Cyber Crime -First Responder Procedure- Non-	
	technical staff - Technical Staff - Forensics Expert and	
	ComputerInvestigationprocedure.	
П	Storage Devices & Data Recover Methods - Storage Devices- Magnetic Medium - Non- magnetic medium and Optical Medium - Working of Storage devices-Platter - Head assembly- spindle motor - Data Acquisition - Data deletion and data recovery method and techniques.	18
III	Forensics Techniques - Windows forensics - Linux Forensics - Mobile Forensics - Steganography-ApplicationPasswordcracking-Bruteforce-Dictionaryattack-Rainbowattack -Email Tacking-Headeroption of SMTP, POP3,IMAP.	18
IV	Cyber Law - Corporate espionage - Evidence handling	18
	procedure - Chain of custody -Mainfeatures ofIndianITAct	
	2008 (Amendment).	
V	RoleofDigitalEvidence-DigitalEvidence-	18
	AuthenticationofEvidence-Importance of digital evidences in	
	investigation and in court of law – Capabilities of a	
	digitalforensicinvestigator.	
ExtendedPro	Questionsrelatedtotheabovetopics, from various competitivee	
fessionalCo	xaminationsUPSC/TRB/NET/UGC-	
mponent(isa	CSIR/GATE/TNPSC/otherstobesolved(Tob	
partofinterna	ediscussedduringtheTutorialhour)	
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transferrable	
course	Skill	

RecommendedTexts

- 1. B. Nelson, "Guide to Computer Forensics and Investigations", 3rd Edition, Cengage, 2010 BBS.
- 2. Marie-Helen Maras, "Computer Forensics: Cyber Criminals, Laws and Evidence", 1st edition, Jones and Bartlett Publishers, 1 February 2011.
- 3. John.R. Vacca, "Computer Forensics, Computer Crime Scene Investigation", 2nd Edition, Charles River Media Publication, 15 June 2002.

ReferenceBooks

- Aaron Philipp, David Cowen, Chris Davis, "Hacking Exposed Computer Forensics", Pub: McGrawHill-2011.
- Albert Marcella, Jr., Doug Menendez, "Cyber Forensics: A field manual for collecting, Examining, preserving evidence of computer crimes", Second Edition, CRC Press2007.
- Bill Nelson, Amelia Phillips, Christopher Steuart, "Guide to Computer Forensics and Investigations, Processing Digital Evidence", 4th edition, Delmar Cengage Learning, 28 Oct 2009.
- Larry Daniel, Lars Daniel, "Digital Forensics for Legal Professionals Understanding Digital Evidence from the Warrant to the Courtroom", 1st edition, Syngress, 14 October2011.

CourseCode: CC15	Computer Forensics and Investigation			Credits: 4
	Lab			
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)	
perweek:	(T)perweek	Hours: (P)perweek:		perweek: 6
		6		
CourseCategory: CC15	Year&Semester: III Year VI Admiss		sionYear: 2023-	
	Semester 2024			
Pre-requisite	Basic knowledge of programming skill			

• LearningObjectives:Students can AnalysingWord processingandGraphicfile format.

CourseOutcomes:

• To gain knowledge onNetworkdatasniffingand analyzing, Passwordandencryption techniques, InternetforensicandMalware analysis

List of Exercises	RequiredHours
PhysicalCollectionofelectronicevidenceusingforens icstandards.	90
Dismantlingand re-buildingPCs in orderto access thestoragemediasafely.	
BootsequenceandPowerOnSelf-Testmodeanalysis.	
 ExaminationofFilesystemsofWindows, LinuxandMac. 	
AnalysingWord processingandGraphicfileformat.	
 Networkdatasniffingandanalyzing. 	
Passwordandencryptiontechniques.	
 InternetforensicandMalwareanalysis. 	
Datarecoverytechniques forharddrive.	
DatarecoverytechniquesforPen drive andCD.	

CourseCode: EC7	Cryptography		Credits: 3	
LectureHours:(L)	TutorialHours: LabPractice		Total:(L+T+P)	
perweek: 5	(T)perweek	Hours: (P)perweek		perweek: 5
CourseCategory:EC7	Year&Semester:III Year VI Admi		Admis	ssionYear: 2023-
	Semester 20		2024	
Pre-requisite	Basic skills on internet and its functions			

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

This course deals with an overview of Cryptography. The goal of this paper is to make a student learn the basic concepts of Cryptography, Algorithms, Key Management, and Encryption Techniques. To inculcate knowledge on Cryptography and its Techniques.

CourseOutcomes: (for students: Toknow what they are going to learn)

CO1:To understand the concepts of Cryptography

CO2: To apply the Cryptography and Encryption Techniques.

Units	Contents	RequiredHours
I	Introduction to Cryptography - Defining Cryptography,	15
	Privacy, Authentication, Shift Cipher - The Confidentiality -	
	Integrity and Availability (CIA) Triad - Cryptographic	
	concepts - methodologies and practices - Symmetric and	
	Asymmetric cryptography – public and private keys -	
	Cryptographic algorithms and uses – Construction and use of	
	Digital signatures.	
II	Types of Algorithms - The basic functionality of hash/crypto algorithms (DES, RSA, SHA, MD5, HMAC, DSA) and effects on key length concepts in Elliptical Curve Cryptography and Quantum Cryptography.	
III	Key Management - The basic functions involved in key management including creation – distribution – verification -	

	revocation and destruction — storage - recovery and life span and how these functions affect cryptographic integrity.	
IV	Application of Cryptography - Major key distribution	15
	methods and algorithms including Kerberos - ISAKMP etc., -	
	Vulnerabilities to cryptographic functions - the Use and	
	functions of Certifying Authorities (CAs) - Public Key	
	Infrastructure (PKI) and System architecture requirements for	
	implementing cryptographic functions.	
V	Cryptology - Classical Encryption Techniques - Substitution Techniques - Transposition Techniques — Permutation Methods - Confidentiality using conventional encryption - Placement of Encryption - Symmetric and Asymmetric crypto systems — common crypto standards and applications.	15
ExtendedPro	Questions related to the above topics, from various competitive e	
fessionalCo	xaminationsUPSC/TRB/NET/UGC-	
mponent(isa	CSIR/GATE/TNPSC/otherstobesolved(Tob	
partofinterna	ediscussedduringtheTutorialhour)	
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paper)		
Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transferrable	
course	Skill	

RecommendedTexts

- V. I Ashchenko, "Cryptography: An Introduction", Pub: mericanMathematical Society2002.
- John E. Hershey, "Cryptography demystified", McGrawHill Education (1September2002).

ReferenceBooks

- 1. Song Y. Yan, "Cryptanalytic attacks on RSA", Springer; Softcover reprint ofhardcover,1st ed. 2008 edition (12 February2010).
- 2. Harold F. Tipton, "Official (ISC)2 Guide to the CISSP CBK", Second Edition –2005.

Webresources: Web resources from NDL Library, E-content from open-source libraries

CourseCode: EC8	Cyber	Credits: 3				
LectureHours:(L)	TutorialHours:	LabPractice		Total:(L+T+P)		
perweek: 5	(T)perweek	Hours: (P)per	rweek	perweek: 5		
CourseCategory:EC8	Year&Semester: I	II Year VI	Admis	sionYear: 2023-		
	Semester	2024				
Pre-requisite	Basic skills on intern	net and its funct	ions			

LearningObjectives:(forteachers:whattheyhavetodointheclass/lab/field)

The students will be able to

- Understand various block cipher and stream cipher models
- Describe the principles of public key cryptosystems, hash functions and digital signature
- To get a firm knowledge on Cyber Security Essentials

 $\textbf{Course} \overline{\textbf{Outcomes:}} (for students: Toknow what they are going to learn)$

CO1:Implement basic security algorithms required by any computing system

CO2:Analyze the vulnerabilities in any computing system and hence be able to design a security solution

CO3: Analyze the possible security attacks in complex real time systems and their effective countermeasures

CO4: Differentiate various governing bodies of cyber laws

CO5: Impart various privacy policies for an organization

Units	Contents	RequiredHours
Unit I	Introduction to Security	15
	Data Encryption Standard-Block cipher principles-block cipher modes of operation-Advanced Encryption Standard (AES)-Triple DES-Blowfish-RC5 algorithm.	
Unit II	Public Key Cryptography and Hash Algorithms	15
	Principles of public key cryptosystems-The RSA algorithm- Key management - Diffie Hellman Key exchange- Hash functions-Hash Algorithms (MD5, Secure Hash Algorithm	
Unit III	Fundamentals of Cyber Security How Hackers Cover Their Tracks- Fraud Techniques- Threat Infrastructure- Techniques to Gain a Foothold (Shellcode, SQL Injection, Malicious PDF Files)- Misdirection, Reconnaissance, and Disruption Methods.	

Unit IV	Planning for Cyber Security	15
	Privacy Concepts -Privacy Principles and Policies -	
	Authentication and Privacy - Data Mining - Privacy on the	
	Web - Email Security - Privacy Impacts of Emerging	
	Technologies.	
Unit V	Cyber Security Management	15
	Security Planning - Business Continuity Planning - Handling	
	Incidents - Risk Analysis - Dealing with Disaster — Legal	
	Issues – Protecting programs and Data – Information and the	
	law – Rights of Employees and Employers - Emerging	
	Technologies - The Internet of Things - Cyber Warfare.	
ExtendedPro	Questionsrelatedtotheabovetopics,fromvariouscompetitivee	
fessionalCo	xaminationsUPSC/TRB/NET/UGC-	
mponent(isa	CSIR/GATE/TNPSC/otherstobesolved(Tob	
partofinterna	ediscussedduringtheTutorialhour)	
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Skillsacquire	Knowledge, Problem Solving, Analytical ability, Professional	
dfrom the	Competency, Professional Communication and Transferrable	
course	Skill	

• RecommendedTexts

- 1. William Stallings, "Cryptography and Network Security", Pearson Education, 6th Edition, 2013.
- 2. Charles P. Pfleeger Shari Lawrence Pfleeger Jonathan Margulies, Security in Computing, 5thEdition, Pearson Education, 2015.

• ReferenceBooks

- 1. Graham, J. Howard, R., Olson, R., Cyber Security Essentials, CRC Press, 2011.
- 2. George K.Kostopoulous, Cyber Space and Cyber Security, CRC Press, 2013.

Subject Code	Subject Name		L	T	P	S		80		Mar	ks
		Category					Credits	Inst. Hours	CIA	External	Total
SEC8	Quantitative Aptitude	Skill Enha. Course (SEC)	2	-	-	-	2	2	25	75	100
	Lea	rning Objec	ctive	S	ļ						
LO1	To understand the basic concept										
LO2	Understand and apply the conce	pt of percent	age,	prof	it &	loss					
LO3	To study the basic concepts of ti	me and worl	k, in	teres	ts						
LO4	To learn the concepts of permuta	ation, probab	ility	, dis	coun	ts					
LO5	To study about the concepts of d	lata represen	tatio	n, gr	aphs						
UNIT	Con	tents						No. o Hour			
I	Numbers-HCF and LCM of	numbers-	Dec	ima	l fra	ction	ıs-				
	Simplification-Square root problems on Numbers.	and cube	roc	ots -	· Av	erag	ge-			6	
II	Problems on Ages - Surds profits and loss - ratio and									6	

	rule.		
III	Time and work - pipes and cisterns - Time and Distance - problems on trains -Boats and streams - simple interest - compound interest - Logarithms - Area-Volume and surface area -races and Games of skill.	6	
IV	Permutation and combination-probability-True Discount-Bankers Discount – Height and Distances-Odd man out & Series.	6	
V	Calendar - Clocks - stocks and shares - Data representation - Tabulation - Bar Graphs- Pie charts-Line graphs.	6	
	Total	60	
	Course Outcomes	Programme Outcom	
CO	On completion of this course, students will		
CO1	understand the concepts, application and the problems of numbers	PO1	
CO2	To have basic knowledge and understanding about percentage, profit & loss related processings	PO1, PO2	
CO3	To understand the concepts of time and work	PO4, PO6	
CO4	Speaks about the concepts of probability, discount	PO4, PO5	
CO5	Understanding the concept of problem solving involved in stocks & shares, graphs	PO3, PO6	
	Text Book		
1	"QuantitativeAptitude",R.S.AGGARWAL.,S.Chand&C Reference Books	ompanyLtd.,	
1.	Reference Books		
	Web Resources		
	https://www.javatpoint.com/aptitude/quantitative		
1.	https://www.javatpoint.com/aptitude/quantitative		